



Manager

Repository: Local Game Repository

Game: Connect Four

red: localhost:9147

Player 1

black: localhost:9148

Player 2

Matches

BaseServer.connectFour.1352652943771

History | Error | Visualization

◀ 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 | 31 | 32 | ▶

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Development Environment

Name	Date Modified	Size	Kind
bin	Today 10:43 AM	--	Folder
FourInARow.java	Today 2:05 PM	276 bytes	Java Source File
games	Nov 9, 2012 2:55 PM	--	Folder
RandomFourInARow.java	Today 2:05 PM	1 KB	Java Source File
rlsadna.jar	Today 10:40 AM	636 KB	Java JAR file
rlSadna.zip	Today 2:15 PM	12.7 MB	ZIP archive

Game
Manager

```
java -cp rlsadna.jar:bin/core-renderer.jar:bin/Tidy.jar apps.server.ServerPanel
```

Parameters: <p1host> <p2host> <repetitions>

Playing
Agent

```
java -cp rlsadna.jar:... player.gamer.statemachine.sadna.SadnaGamer
```

Parameters: <1 or 2> <yourGamerClassName>

```
public interface FourInARow {  
    public void fourStart(String role);  
    public int fourMove(List<Integer> moved, List<Integer> options, long timelimit);  
    public void fourEnd(int score);  
    public String getName();  
}
```

