

Assignment 3 - Geometric Optimization (0368-4144)

Due: December 24, 2013

Problem 1

Explain the behavior of the subexponential LP algorithm on the following set H of $2d$ constraints in \mathbb{R}^d (which define a hypercube):

$$1 \leq x_i \leq 2, \quad i = 1, \dots, d,$$

where we wish to minimize the objective function $\frac{1}{3}x_1 + \frac{1}{3^2}x_2 + \dots + \frac{1}{3^d}x_d$. (In addition, we have the set H^+ of limiting constraints $x_i \geq 0$, for $i = 1, \dots, d$.)

Address issues like: What is the form of a basis B ? How does the basis recomputation routine `basis(B, h)` work? What is the hidden dimension of a basis B within a set $G \subseteq H$ of constraints? Explain explicitly why the hidden dimension always becomes smaller during the execution of the algorithm. Describe the derivation of a recurrence for the expected running time in this special case.

Problem 2

Explain in detail why the following problems are LP-type: Define the set H of constraints, the set \mathcal{W} of values, the function w from subsets of constraints to \mathcal{W} , explain why w is monotone and local, and show an upper bound on the maximum size of a basis (the combinatorial dimension of the problem). Discuss whether the problem is basis-regular or not.

(a) Given two disjoint convex polytopes P, Q in \mathbb{R}^d , each specified as the convex hull of n points, find $p \in P, q \in Q$ that minimize the distance $d(p, q)$. (p and q need not be vertices of the polytopes!)

(b) Given a set P of n points on a line, find four intervals of the same length w whose union contains P , for which w is as small as possible. (Show, as a preliminary step, that P can be covered by four intervals of length w if and only if every 5 points of P can be covered by four such intervals (not necessarily the same).)

Problem 3

Show that a set of axis-parallel rectangles is pierced by 3 points if and only if every 16 of them are pierced by three points.

Problem 4

For a fixed integer p , assume that we have a decision procedure D_p that tests whether n axis-parallel rectangles in the plane can be pierced by p points, which runs in at most $D_p(n)$ time.

(a) Show that the rectilinear p -center problem can be solved in time $O(D_p(n) \log n)$ using monotone matrix searching.

(b) Show that the rectilinear p -center problem can be solved in randomized expected time $O(D_p(n))$ using Chan's technique. Conclude that the cases $p = 2, 3$ (resp. $p = 4$) have $O(n)$ (resp., $O(n \log n)$) expected running time. (**Note:** It's OK to consult Chan's paper, but no copying: Explain and fill in the details in your own way.)