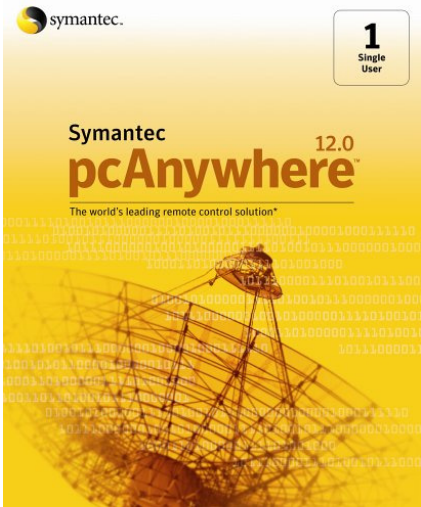
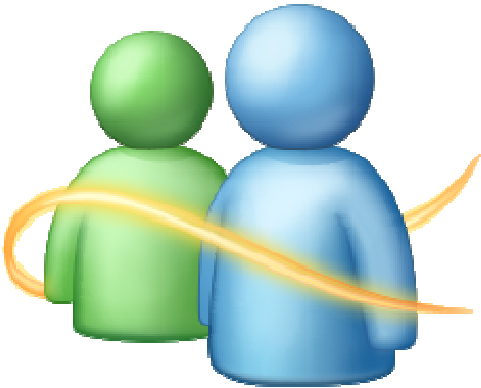


Collaboration support in SW





Collaborative Real Time Coding

Stas Levin

Advanced Software Tools Seminar, Tel Aviv University

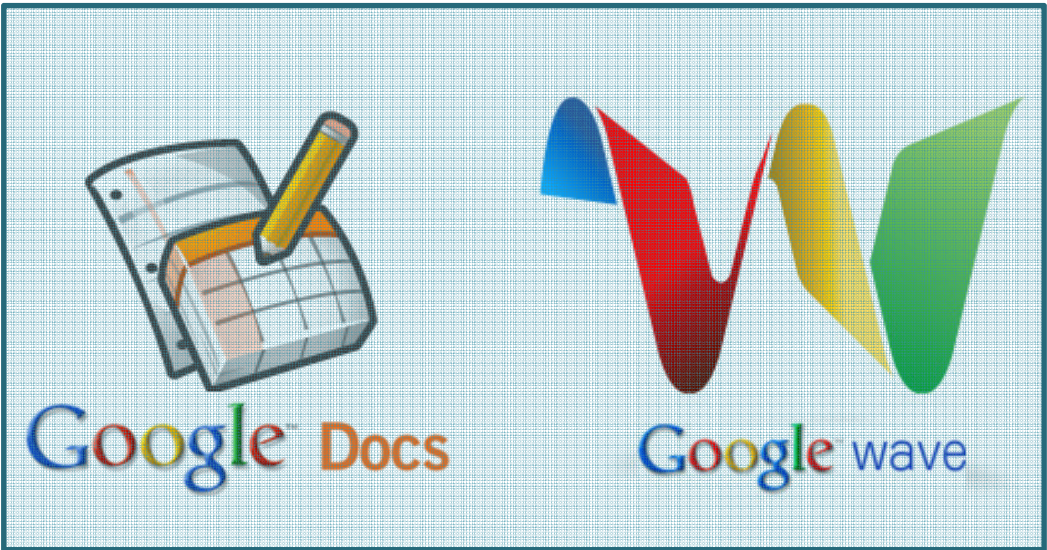
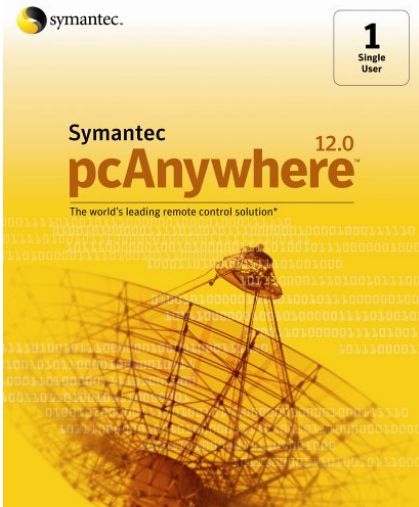
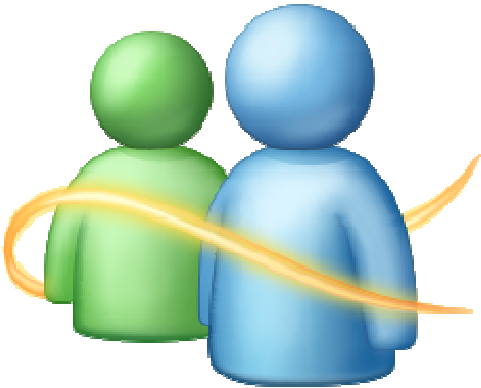
March 28, 2011



Agenda

- Collaborative software & SCM systems
- The CRTC approach
- A CRTC prototype
- Future directions
- Q&A

Collaboration support in SW

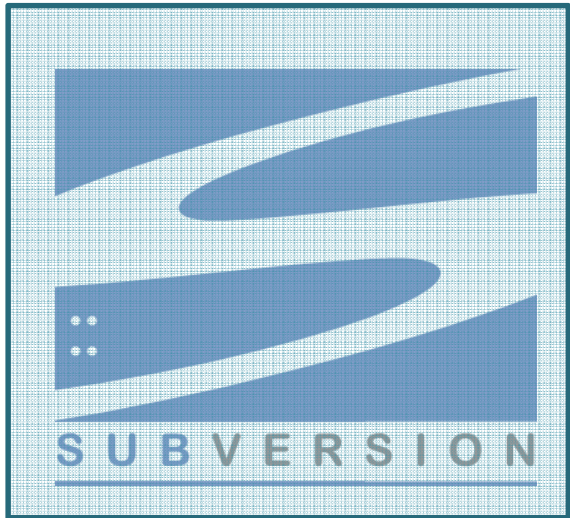
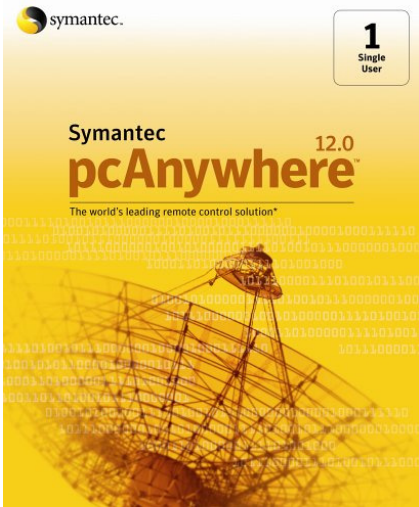
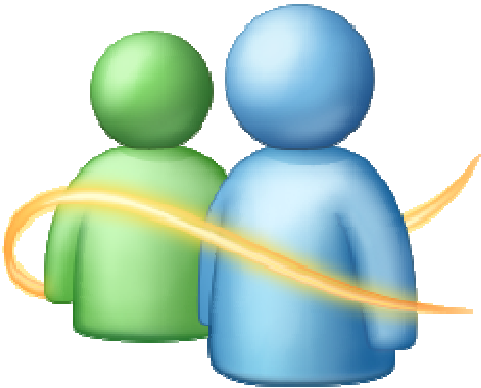


Collaborative Text Editing

- Multiple users concurrently edit the same document, in real time
- All changes are visible to all users, in real time
- Group awareness mechanisms

Real Time Collaboration

Collaboration support in SW



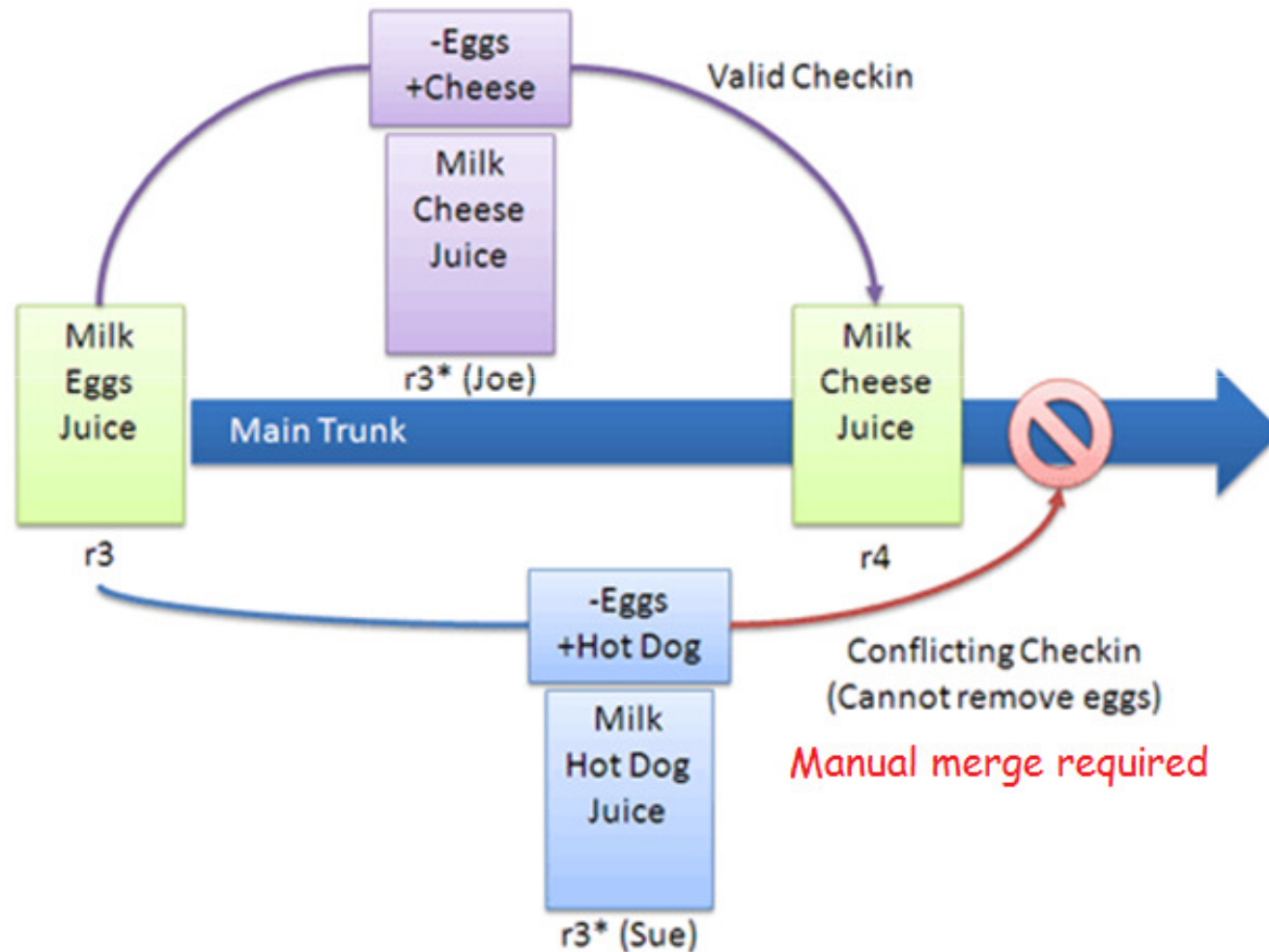


Software Control Management

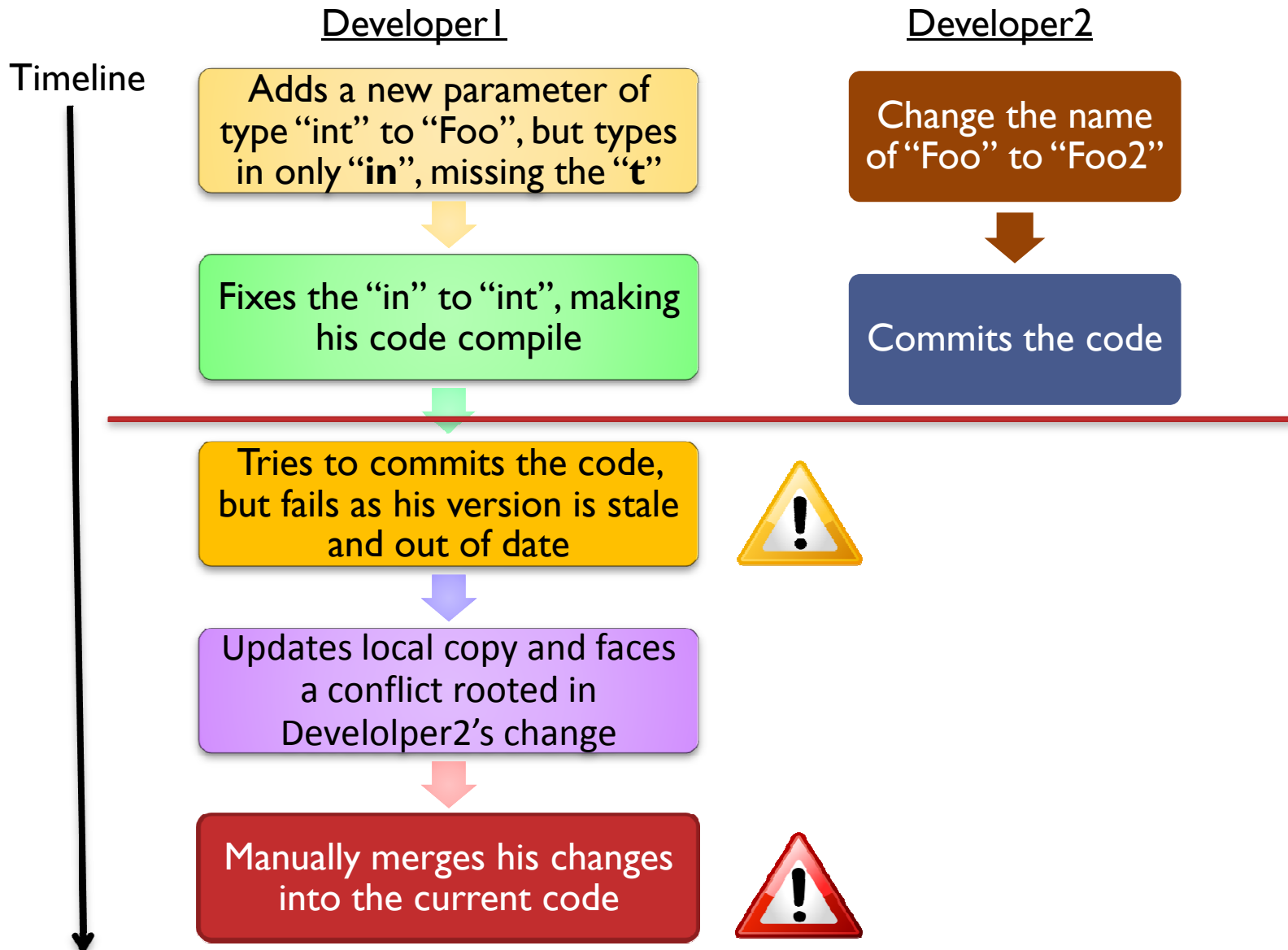
“On any team project, a certain degree of confusion is inevitable. **The goal** is to **minimize** this **confusion** so that more work can get done ... Configuration management is the art of ... and controlling modifications to the software being built by a programming team. The goal is to **maximize productivity by minimizing mistakes.**”

- Wayne Babich
- Software Configuration Management: Coordination for Team Productivity. Addison-Wesley, 1986.

The Dreaded Merge



A Use Case – current SCM





Manual Merge is Bad

- Time consuming, may require:
 - Understanding code written by others
 - Efforts from multiple developers
 - Regression tests
- Error prone, may:
 - Introduce (new?) misbehaviors
 - Leave an entire feature or parts of it out

For further information on the merge process:

“A State-of-the-Art Survey on Software Merging”, Tom Mens

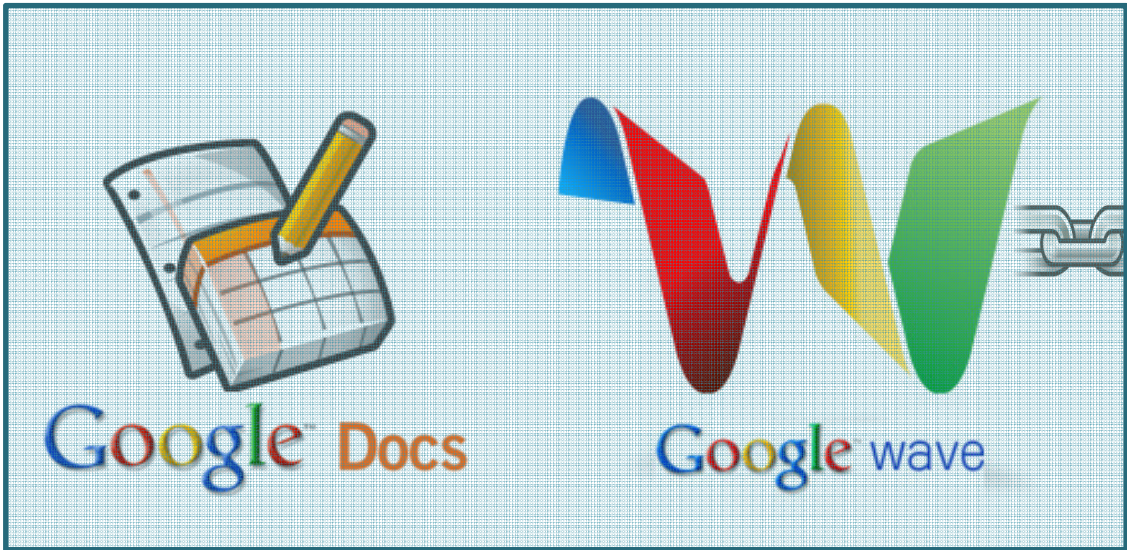
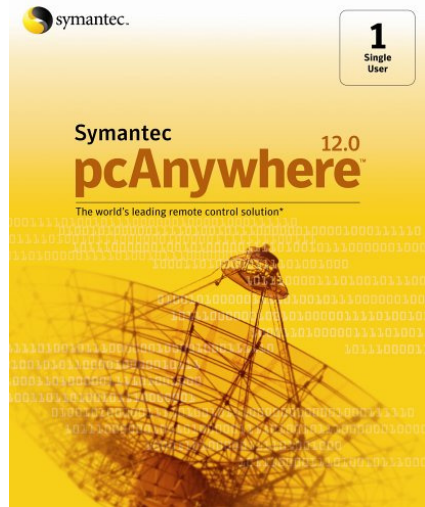
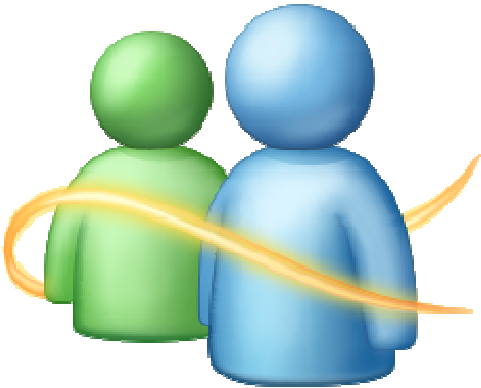
Conflict Promoters

Codebase is polled for changes
at will*

Real Time Collaboration needed

Changes introduced based on
stale code might result in
conflicts

Collaboration support in SW





Collaborative Real Time Coding

Stas Levin

Advanced Software Tools Seminar, Tel Aviv University

March 28, 2011



CRTC to the rescue

- Improve collaboration between developers working on same codebase
 1. Eliminate merges incurred by conflicts
 2. Keep developers' code up to date
 3. Increase mutual awareness
 4. ...

Concurrent access control



- Optimistic locking
 1. Execute, don't lock
 2. Handle conflict
- Pessimistic locking
 1. Exclusively lock
 2. Execute operation

Responsiveness vs. Data integrity

The Challenges

- How does one propagate code?
 - Files
 - Characters
 - Elements (methods, classes, etc.)
- When is the code propagated
 - Periodically
 - Upon certain events (save, build, etc.)

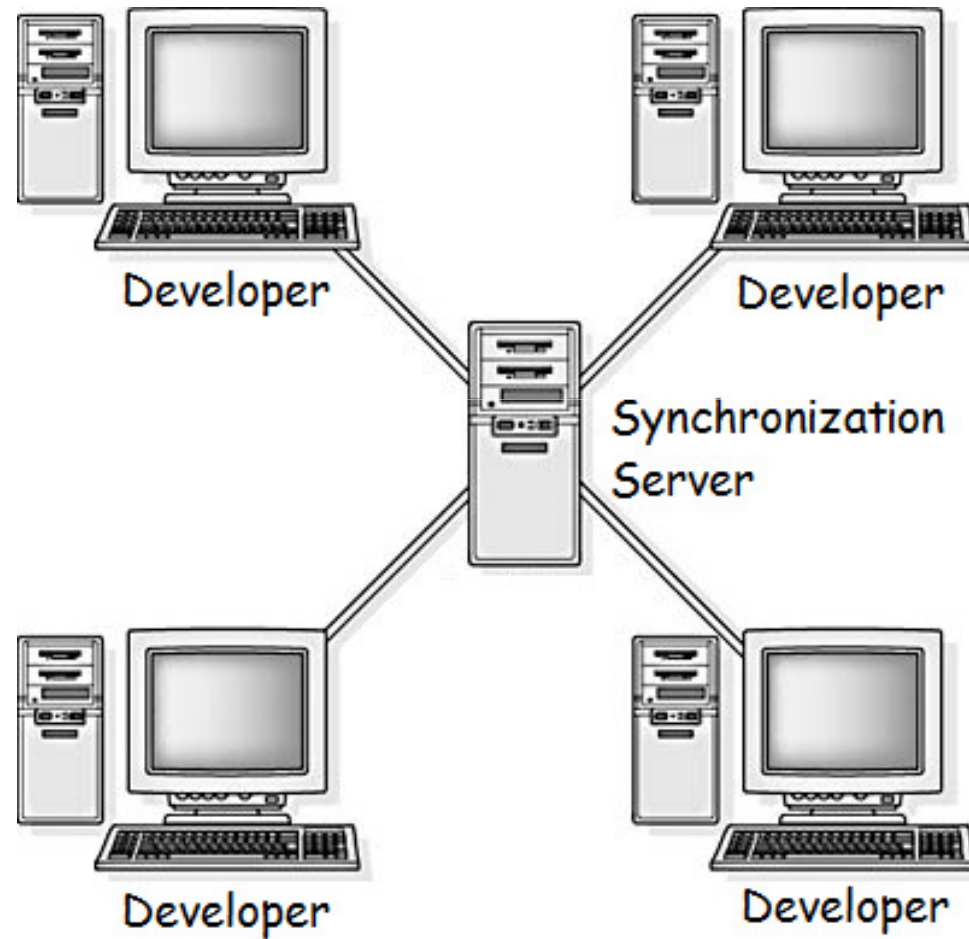


Suggested CRTC approach



- How does one propagate code?
 - Elements (methods, classes, etc.)
- When is the code propagated
 - Upon a successful background build
- Pessimistic, but granular locking scheme:
 - The locking scheme operates on semantic elements (e.g. methods, fields etc.)
 - Elements are pessimistically locked
 - Granularity promotes lower conflict rates

CRTC system architecture

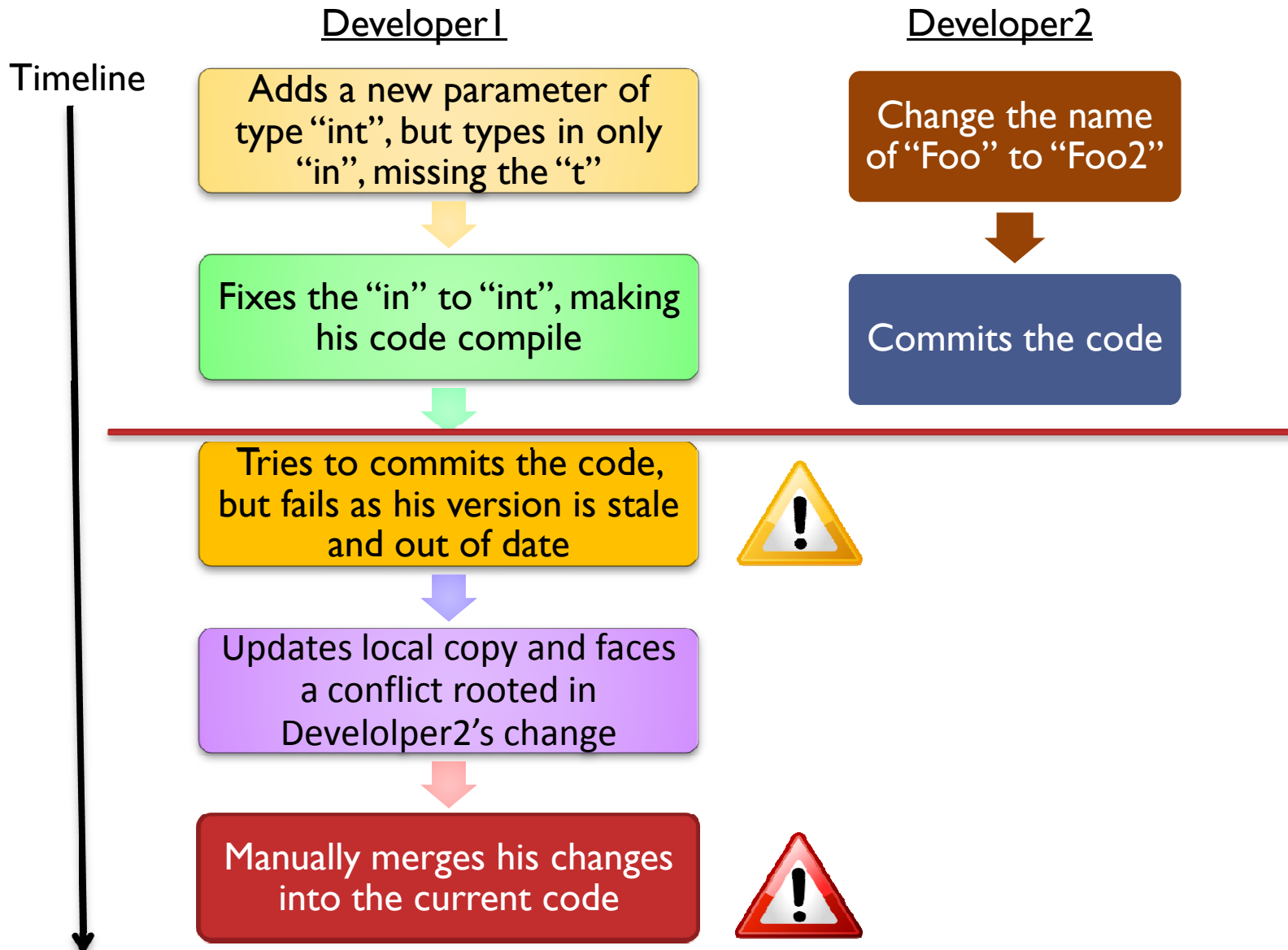


The Prototype

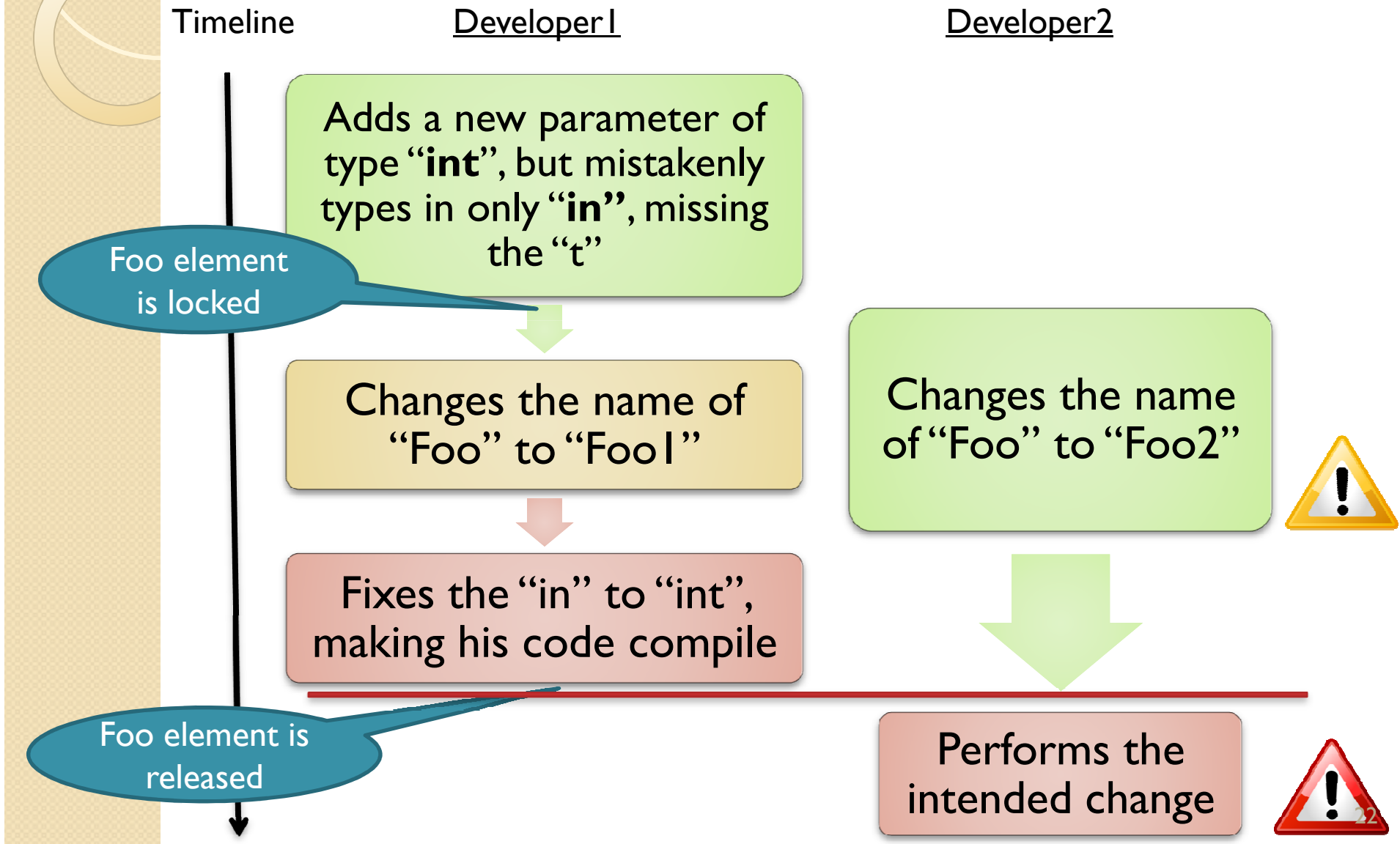
- Plug in for the Eclipse IDE
- Written in Java
- Employing Eclipse SDK
- Using Spring
- Tested in a VM environment



A Use Case – current SCM



A Use Case – using CRTC





CRTC in action



DEMO

Future Directions

- Redesigning SCM into CRTC
- CRTC & existing methodologies
 - Agile
 - Waterfall
- New methodologies
 - Development process
 - Coding conventions
 - Refactoring guidelines





QUESTIONS



Summary

- We've introduced a new concept called Collaborative Real Time Coding (CRTC)
- CRTC aims at:
 - reducing the need for manual merges
 - Generally boosting collaboration in software development teams
- We've demonstrated a prototype for a CRTC system

Thank you!

"It is the long history of humankind (and animal kind, too) those who learned to collaborate and improvise most effectively have prevailed." - Charles Darwin

stanisl@post.tau.ac.il