

# 1 Error Reduction For Weighted PRGs Against 2 Read Once Branching Programs

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## 13 — Abstract —

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14 Weighted pseudorandom generators (WPRGs), introduced by Braverman, Cohen and Garg [5], are a  
15 generalization of pseudorandom generators (PRGs) in which arbitrary real weights are considered,  
16 rather than a probability mass. Braverman et al. constructed WPRGs against read once branching  
17 programs (ROBPs) with near-optimal dependence on the error parameter. Chattopadhyay and  
18 Liao [6] somewhat simplified the technically involved BCG construction, also obtaining some  
19 improvement in parameters.

20 In this work we devise an error reduction procedure for PRGs against ROBPs. More precisely,  
21 our procedure transforms any PRG against length  $n$  width  $w$  RBP with error  $1/\text{poly}(n)$  having  
22 seed length  $s$  to a WPRG with seed length  $s + O(\log \frac{w}{\epsilon} \cdot \log \log \frac{1}{\epsilon})$ . By instantiating our procedure  
23 with Nisan's PRG [17] we obtain a WPRG with seed length  $O(\log n \cdot \log(nw) + \log \frac{w}{\epsilon} \cdot \log \log \frac{1}{\epsilon})$ .  
24 This improves upon [5] and is incomparable with [6].

25 Our construction is significantly simpler on the technical side and is conceptually cleaner.  
26 Another advantage of our construction is its low space complexity  $O(\log nw) + \text{poly}(\log \log \frac{1}{\epsilon})$  which  
27 is logarithmic in  $n$  for interesting values of the error parameter  $\epsilon$ . Previous constructions (like [5, 6])  
28 specify the seed length but not the space complexity, though it is plausible they can also achieve  
29 such (or close) space complexity.

30 **2012 ACM Subject Classification** Theory of computation → Pseudorandomness and derandomiza-  
31 tion

32 **Keywords and phrases** Pseudorandom generators, Read once branching programs, Space-bounded  
33 computation

34 **Digital Object Identifier** 10.4230/LIPIcs.CCC.2021.22

35 **Funding** *Gil Cohen*: Supported by ERC starting grant 949499 and by Israel Science Foundation  
36 grant 1569/18.

37 *Dean Doron*: Supported by NSF award CCF-1763311.

38 *Oren Renard*: Supported by the Azrieli Faculty Fellowship.

39 *Ori Sberlo*: Supported by ERC starting grant 949499 and by ISF grant 952/18.

40 *Amnon Ta-Shma*: Supported by Israel Science Foundation grant 952/18.



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36th Computational Complexity Conference (CCC 2021).

Editor: Valentine Kabanets; Article No. 22; pp. 22:1–22:17



Leibniz International Proceedings in Informatics

Schloss Dagstuhl – Leibniz-Zentrum für Informatik, Dagstuhl Publishing, Germany

41 **1 Introduction**42 **1.1 A brief account of space-bounded derandomization**

43 Understanding the role that randomness plays in computation is of central importance in  
 44 complexity theory. While randomness is provably necessary in many computational settings  
 45 such as cryptography, PCPs and distributed computing, it is widely believed that randomness  
 46 adds no significant computational power to neither time- nor space-bounded algorithms.  
 47 Remarkably, proving such a statement for time-bounded algorithms implies circuit lower  
 48 bounds which seem to be out of reach of current proof techniques [19, 14, 16].

49 On the other hand, there is no known barrier for proving such a statement in the space-  
 50 bounded setting. Indeed, while we cannot even rule out a scenario in which randomness “buys”  
 51 exponential time, the space-bounded setting is much better understood. Savitch’s theorem [23]  
 52 already implies that any one-sided error randomized algorithm can be simulated determinis-  
 53 tically with only a quadratic overhead in space, namely  $\mathbf{RL} \subseteq \mathbf{L}^2$ . The (possibly) stronger  
 54 inclusion  $\mathbf{BPL} \subseteq \mathbf{L}^2$  can be proven easily through a variant of Savitch’s theorem and also  
 55 follows from [4]. Using pseudorandom generators, Nisan [17, 18] devised a time-efficient deran-  
 56 domization with quadratic overhead in space, concretely,  $\mathbf{BPL} \subseteq \mathbf{DTISP}(\text{poly}(n), \log^2 n)$ .  
 57 Focusing solely on space, the state of the art result was obtained by Saks and Zhou [22]  
 58 that build on Nisan’s work to deterministically simulate two-sided error space  $s$  randomized  
 59 algorithms in space  $O(s^{3/2})$ , thus, establishing that  $\mathbf{BPL} \subseteq \mathbf{L}^{3/2}$ .

60 **1.2 Pseudorandom generators for ROBPs**

61 Space-bounded algorithms are typically studied by considering their non-uniform counterparts.  
 62 A length  $n$ , width  $w$  *read-once branching program* (ROBP) is a directed graph whose nodes,  
 63 called states, are partitioned to  $n + 1$  layers, each consists of at most  $w$  states. The first  
 64 layer contains a designated “start” state, and the last layer consists of two states labeled  
 65 ‘accept’ and ‘reject’. From every state but for the latter two, there are two outgoing edges,  
 66 labeled by 0 and 1, to the following layer.<sup>1</sup> On input  $x \in \{0, 1\}^n$ , the computation proceeds  
 67 by following the edges according to the labels given by the bits of  $x$  starting from the start  
 68 state. The string  $x$  is accepted by the program if the computation ends in the accept state.

69 A well-known fact (see, e.g., [10, Chapter 5], and [3, Chapter 14.4.4]) is that any space  
 70  $s$  randomized algorithm in the Turing model can be simulated by a length  $n$ , width  $w$   
 71 ROBP with  $n, w = 2^{O(s)}$ . Thus, one approach to derandomize two-sided error space-bounded  
 72 algorithms is to construct, in bounded space, a distribution of small support that “looks  
 73 random” to any such ROBP. We say that a distribution  $\mathcal{D}$  on  $n$ -bit strings is  $(n, w, \varepsilon)$   
 74 *pseudorandom* if for every length  $n$ , width  $w$  ROBP, the path induced by an instruction  
 75 sequence that is sampled from  $\mathcal{D}$  has, up to an additive error  $\varepsilon$ , the same probability to  
 76 end in the accept state as a truly random path. A truly random path corresponds to a  
 77 path picked uniformly at random from the  $2^n$  possible paths. An  $(n, w, \varepsilon)$  *pseudorandom*  
 78 *generator* (PRG) is an algorithm  $\text{PRG}: \{0, 1\}^s \rightarrow \{0, 1\}^n$  that when fed with  $s$  uniformly  
 79 random bits has an output distribution that is  $(n, w, \varepsilon)$  pseudorandom. We refer to the input  
 80 to PRG as the *seed*.

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<sup>1</sup> For simplicity, here we only consider ROBPs with two outgoing edges. Larger out-degrees (or alphabet) can also be considered and is in fact crucial for obtaining our result even if one is only interested in the binary case.

81 Derandomizing using a PRG is straightforward. By iterating over all seeds and generating  
 82 the corresponding instruction sequences, one can calculate the fraction of those paths that  
 83 end in the accept state. This way, one obtains an  $\varepsilon$ -approximation to the probability of  
 84 reaching the accept state while taking a truly random path in the program. The space  
 85 overhead consists of the seed length  $s$  (as an iterator is maintained) and the space of the  
 86 PRG.

87 One can prove the existence of an  $(n, w, \varepsilon)$  PRG with seed length  $O(\log(nw/\varepsilon))$ . The  
 88 proof is via the probabilistic method and has no guarantee on the space complexity of the  
 89 PRG. As such, it is not useful for the purpose of derandomization. In his seminal work,  
 90 Nisan [17] devised a PRG with seed length  $s = O(\log n \cdot \log(nw/\varepsilon))$  and space complexity  
 91  $O(\log(nw/\varepsilon))$ . Setting  $n, w = 2^{\Theta(s)}$  and  $\varepsilon$  to a small constant, the seed length is  $O(s^2)$  indeed  
 92 yields derandomization with quadratic overhead in space. Saks and Zhou [22] applied Nisan's  
 93 generator in a far more sophisticated way than the naïve derandomization, in particular  
 94 exploiting its low space complexity, so to obtain their result.

### 95 1.3 Pseudorandom pseudo-distributions for ROBPs

96 Braverman et al. [5] introduced the notion of a *pseudorandom pseudo-distribution* (PRPD)  
 97 generalizing pseudorandom distributions.

98 ► **Definition 1** (pseudorandom pseudo-distribution). *Let  $\rho_1, \dots, \rho_{2^s} \in \mathbb{R}$  and  $p_1, \dots, p_{2^s} \in$   
 99  $\{0, 1\}^n$ . The sequence  $\tilde{\mathcal{D}} = ((\rho_1, p_1), \dots, (\rho_{2^s}, p_{2^s}))$  is an  $(n, w, \varepsilon)$  pseudorandom pseudo-  
 100 distribution (PRPD) if for every length  $n$ , width  $w$  ROBP, the sum of all  $\rho_i$ -s for which the  
 101 respective paths  $p_i$  end in the accept state is an  $\varepsilon$ -approximation to the probability of ending  
 102 at the accept state by taking a truly random path in the program.*

103 Note that Definition 1 allows the weights  $\rho_i$  to take both positive and negative values.  
 104 These values are not necessarily bounded by 1 in absolute value, nor by any constant for  
 105 that matter, and they do not necessarily sum up to 1. Nevertheless, the definition requires  
 106 that the numbers cancel out nicely so that summing the weights of the respective paths  
 107 that arrive to the accept state yields an  $\varepsilon$ -approximation for the probability of arriving to  
 108 the accept state by taking a truly random path (and, in particular, the sum is a number in  
 109  $[-\varepsilon, 1 + \varepsilon]$ ). Analogous to a PRG, an  $(n, w, \varepsilon)$  *weighted pseudorandom generator* (WPRG) is  
 110 an algorithm  $\text{WPRG}: \{0, 1\}^s \rightarrow \mathbb{R} \times \{0, 1\}^n$  whose output, when fed with a uniform seed, is  
 111 an  $(n, w, \varepsilon)$  PRPD.

112 A WPRG that can be computed in bounded space suffices to derandomize two-sided error  
 113 randomized algorithms. Indeed, the straightforward derandomization using a pseudorandom  
 114 (proper) distribution, which sums the probability mass of the relevant paths, works just as  
 115 well for pseudo-distributions as one can sum up the weights  $\rho_i$  which, in a sense, generalize  
 116 the probability mass. Of course, the space requirement now depends on the bit complexity  
 117 of the weights as well.

### 118 1.4 The error parameter

119 Braverman et al. [5] constructed a WPRG that has seed length with an improved-in-  
 120 fact near-optimal-dependence on the error parameter  $\varepsilon$ . Their WPRG has seed length  
 121  $O(\log^2 n \cdot \log \log_n \frac{1}{\varepsilon} + \log n \cdot \log w + \log \frac{w}{\varepsilon} \cdot \log \log \frac{w}{\varepsilon})$ . For the purpose of derandomization, the  
 122 error parameter is anyhow taken to be constant, and so the necessity of such an improvement  
 123 may seem moot. However, by inspecting Nisan's recursive construction one can see that  
 124 the  $\log^2 n$  term in the seed length appears due to the way the error evolves throughout the

125 recursion. Hence, a construction which allows for a more delicate error analysis is called for.  
 126 Furthermore, the Saks-Zhou construction applies Nisan's PRG in a setting in which  $\varepsilon \ll 1/n$   
 127 for obtaining their result. It was observed [5] that improving upon [22] can be obtained by  
 128 constructing a PRG having seed length with better dependence on both  $w, \varepsilon$ , even when  
 129 retaining the  $\log^2 n$  dependence.

130 Interestingly (and unfortunately), the  $\log^2 n$  term in the BCG construction appears for  
 131 a completely different reason. In short, unlike prior works [17, 15] that maintain a list of  
 132 instructions throughout the recursion, BCG maintains a more involved structure consisting  
 133 of several lists of lists. Maintaining the invariant on this complex structure is the reason for  
 134 the  $\log^2 n$  term in the seed of BCG's construction.

135 As hinted above, the BCG construction is quite involved. In a subsequent work Chat-  
 136 topadhyay and Liao [6] somewhat simplified the BCG construction also obtaining slight  
 137 improvement in parameters. In particular, the seed length obtained by [6] is  $O(\log n \cdot$   
 138  $\log nw \cdot \log \log nw + \log \frac{1}{\varepsilon})$ . Additionally, Hoza and Zuckerman [13] obtained a significantly  
 139 simpler construction of hitting sets against ROBPs. Their construction has seed length  
 140  $O(\frac{1}{\max(1, \log \log w - \log \log n)} \cdot \log n \cdot \log nw + \log \frac{1}{\varepsilon})$ . Although hitting sets are weaker objects than  
 141 PRPDs that are aimed for the derandomization of one sided error randomized algorithms,  
 142 a subsequent work by Cheng and Hoza [7] showed how to derandomize two sided error  
 143 randomized algorithms using hitting sets. While this is an illuminating result, we stress  
 144 that most known constructions of PRGs, WPRGs and hitting sets make use of compositions  
 145 (either directly or indirectly) and HSGs do not compose well, and so it is very much desired  
 146 to devise new techniques for constructing PRGs and WPRGs.

## 147 1.5 Our contribution

148 This work further focuses on the error parameter of PRPDs. As our main result, we obtain  
 149 an *error reduction procedure*. That is, we devise an algorithm that transforms, in a black-box  
 150 manner, a PRG with a modest error parameter  $\varepsilon_0$  to a WPRG with a desired error parameter  
 151  $\varepsilon$ , having comparable seed length and with a near optimal dependence on  $\varepsilon$ .

152 ► **Theorem 2** (main result, see also Corollary 15). *Suppose PRG is an  $(n, w, n^{-2})$  PRG with*  
 153 *seed length  $s_0$ , computable in space  $m$ . Then, for every  $\varepsilon$  there exists an  $(n, w, \varepsilon)$  WPRG*  
 154 *with seed length*

$$155 \quad s = s_0 + O\left(\log \frac{w}{\varepsilon} \cdot \log \log_n \frac{1}{\varepsilon}\right).$$

156 *that is computable in space  $O(m + (\log \log \frac{w}{\varepsilon})^3)$ .*

157 When instantiated with Nisan's PRG [17] our error reduction procedure yields WPRGs with  
 158 a seed that is slightly shorter than [5] and is incomparable to [6].

159 ► **Corollary 3** (see also Corollary 16). *There exists an  $(n, w, \varepsilon)$  WPRG with seed length*

$$160 \quad O\left(\log n \cdot \log nw + \log \frac{w}{\varepsilon} \cdot \log \log_n \frac{1}{\varepsilon}\right)$$

161 *computable in space  $O(\log nw + (\log \log \frac{w}{\varepsilon})^3)$ .*

162 Our error reduction procedure as well as the resulting WPRG are significantly simpler  
 163 than [5, 6]. Moreover, the underlying ideas are different and conceptually cleaner. More  
 164 generally, it is much preferred to have a black-box error reduction procedure rather than a

165 specific explicit construction. On top of the insights obtained, such a modularization has  
 166 the potential of being instantiated in different settings such as for regular and permutation  
 167 ROBPs or for bounded-width ROBPs.

168 Our error reduction procedure borrows ideas from the line of work concerning determin-  
 169 istic space-efficient graph algorithms, in particular a recent work by Ahmadinejad, Kelner,  
 170 Murtagh, Peebles, Sidford and Vadhan [1] (which, in turn, is based on an exciting line of work  
 171 on nearly-linear time graph algorithms, deterministic or otherwise. See [9, 8] and references  
 172 therein).

173 Independently, Pyne and Vadhan [20] also used the Richardson iteration to obtain a  
 174 WPRG for polynomial-width branching programs, and furthermore used that to obtain new  
 175 results for permutation BPs.

## 176 1.6 An overview of our construction

177 Let  $\text{PRG}: \{0, 1\}^s \rightarrow \{0, 1\}^n$  be an  $(n, w, \varepsilon_0)$  PRG whose error we wish to reduce. Let  
 178  $\bar{A} = (A_1, \dots, A_n)$  be the  $w \times w$  stochastic matrices that correspond to a length  $n$  width  
 179  $w$  ROBP. That is,  $A_i = \frac{1}{2}(A_i^{(0)} + A_i^{(1)})$  where  $A_i^{(0)}$  is the Boolean stochastic matrix that  
 180 encodes the edges leaving layer  $i$  that are labeled with 0 and  $A_i^{(1)}$  encodes the edges labeled  
 181 with 1. Define the  $(n+1)w \times (n+1)w$  lower triangular block matrix  $B$  as follows. For  
 182  $a, b \in [n+1]$ ,  $a > b$ , and  $\sigma \in \{0, 1\}^s$ , let

$$183 \quad B[a, b] = \mathbb{E}_{\sigma \in \{0, 1\}^s} \left[ A_a^{(\text{PRG}(\sigma)_{a-b})} \dots A_b^{(\text{PRG}(\sigma)_1)} \right].$$

184 Further,  $B[a, a] = I_w$ . Since PRG has error  $\varepsilon_0$ , for every block  $B[a, b]$  with  $a > b$ ,  $\|B[a, b] -$   
 185  $A_a \dots A_b\| \leq \varepsilon_0$ . Following [1] we observe that by denoting

$$186 \quad L = \begin{pmatrix} I & 0 & \dots & 0 & 0 \\ -A_1 & I & \dots & 0 & 0 \\ 0 & -A_2 & \ddots & 0 & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \dots & -A_n & I \end{pmatrix},$$

187 one has that

$$188 \quad L^{-1} = \begin{pmatrix} I & 0 & \dots & 0 & 0 \\ A_1 & I & \dots & 0 & 0 \\ A_2 A_1 & A_2 & \ddots & 0 & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ A_n \dots A_1 & A_n \dots A_2 & \dots & A_n & I \end{pmatrix}.$$

189 Thus,  $\|B - L^{-1}\| \leq (n+1)\varepsilon_0$ . That is, the crude error PRG can be used to approximate  $L^{-1}$   
 190 by applying it to all subprograms of the original ROBP.

191 Richardson iteration is a method for improving a given approximation to an inverse of a  
 192 matrix. This method is frequently used to construct a preconditioner to a Laplacian system.  
 193 To describe this method, let  $L = I - A$ . For  $k \geq 1$  define the matrix

$$194 \quad R_k = \sum_{i=0}^k (I - BL)^i B. \tag{1}$$

195 It can be shown that  $\|R_k - L^{-1}\| \leq (n+1)(2(n+1)\varepsilon_0)^{k+1}$ . Thus, by taking  $\varepsilon_0 = n^{-2}$  and  
 196  $k = O(\log_n \frac{1}{\varepsilon})$ , one obtains approximation  $\|R_k - L^{-1}\| \leq \varepsilon$ . In particular, the lower left  
 197 block of  $R_k$  is an  $\varepsilon$ -approximation of the desired product  $A_n \cdots A_1$ .

198 We further develop Equation (1). Let  $\Delta = I - BL$ . One can show that

$$199 \quad \Delta[a, b] = \begin{cases} B[a, b+1] \cdot A_b - B[a, b] & a > b, \\ 0 & a \leq b. \end{cases} \quad (2)$$

200 Substituting this back to  $R_k$ , for  $a > b$  we have that

$$201 \quad R_k[a, b] = B[a, b] + \sum_{i=1}^k \sum_{a > \ell_i > \cdots > \ell_1 \geq b} \Delta[a, \ell_i] \cdot \Delta[\ell_i, \ell_{i-1}] \cdots \Delta[\ell_2, \ell_1] \cdot B[\ell_1, b].$$

202 If we further let  $C_0[a, b] = B[a, b+1] \cdot A_b$  and  $C_1[a, b] = B[a, b]$  then

$$203 \quad R_k[a, b] = B[a, b] +$$

$$204 \quad \sum_{i=1}^k \sum_{a > \ell_1 > \cdots > \ell_i \geq b} \sum_{t_1, \dots, t_i \in \{0,1\}} (-1)^{t_1 + \cdots + t_i} \cdot C_{t_i}[a, \ell_i] \cdots C_{t_1}[\ell_2, \ell_1] \cdot B[\ell_1, b]. \quad (3)$$

207 By extending the definition of ROBPs to arbitrary alphabets (rather than binary) we  
 208 observe that each summand in Equation (3) can be realized by a ROBP. Our construction  
 209 thus uses an auxiliary PRG that  $\varepsilon'$  fools each summand and hence  $\varepsilon' n^{O(k)} \approx \varepsilon' \cdot \text{poly}(\frac{1}{\varepsilon})$   
 210 approximates  $R_k$  which, in turn,  $\varepsilon$  approximates  $L^{-1}$  yielding overall an  $O(\varepsilon)$  approximation.  
 211 As the ROBP that correspond to each summand is short (recall  $i \leq k = O(\log_n \frac{1}{\varepsilon}) \ll n$ ), a  
 212 short seed is sufficient even for the high accuracy  $\varepsilon' = \text{poly}(\varepsilon)$  that we require. We invoke [15]  
 213 as our auxiliary PRG as it has good dependence on the alphabet size which, in our case, is  
 214 comparable to the seed of the crude PRG that we started with. We remark that the weights  
 215 in our PRPD are used so to mimic Equation (3). Indeed, on top of the sign, there are  $\binom{n}{i}$   
 216 summands that correspond to partition to  $i+1$  segments and so the weights are used for  
 217 creating the appropriate scaling between different values of  $i$ .

## 218 Discussion.

219 While  $C_1[a, b] = B[a, b]$  is obtained by PRG,  $C_0[a, b]$  is computed by following the instructions  
 220 of PRG for all but the first step. For the latter, we use a fresh random bit. Namely, consider a  
 221 thought experiment in which we use a new—more expensive—PRG  $\text{PRG}' : \{0, 1\}^{s+1} \rightarrow \{0, 1\}^\ell$   
 222 that is defined by  $\text{PRG}'(\sigma, p) = p \circ \text{PRG}(\sigma)_{[1, \ell-1]}$ , where  $\sigma : \{0, 1\}^s$  and  $p \in \{0, 1\}$ . The  
 223 matrix  $\Delta[a, b] = C_1[a, b] - C_0[a, b]$  then compares the better approximation  $C_1[a, b]$  with  
 224 the “actual” approximation  $C_0[a, b]$ . From this perspective, Equation (3) suggests interpret-  
 225 ing the Richardson iteration as a linear combination with  $\pm 1$  coefficients (as determined  
 226 by  $(-1)^{t_1 + \cdots + t_i}$ ) of approximations of  $A_n \cdots A_1$  where each approximation is partition to  
 227 segments (encoded by  $\ell_1 > \cdots > \ell_i$ ). In segment  $j$ , according to the value  $t_j$ , the relevant  
 228 sequence of instructions is obtained either from the original PRG or via the refined one  $\text{PRG}'$ .

## 229 1.7 A comparison with [5]

230 It is worthwhile to explore the differences between the BCG construction [5] (and the followup  
 231 work of Chattopadhyay and Liao [6] which uses similar ideas) and ours and to point out the  
 232 aspects of our work that we find similar to the work of Cheng and Hoza [7], and of Hoza and  
 233 Zuckerman [13]. We start by giving a brief overview of the BCG construction.

### 234 1.7.1 A brief overview of BCG

235 In constructions prior to [5] (e.g., [17, 15]), a list of instructions is maintained with the  
236 property that given a ROBP  $A_1, \dots, A_n$ , averaging over the products corresponding to  
237 the instructions yields the desired approximation to the product  $A_n \cdots A_1$ . The key idea  
238 suggested in [5] is to maintain not a single list whose average yields the desired approximation  
239 but rather several lists of instructions  $L_0, L_1, \dots, L_k$  such that averaging according to the  
240 instructions in  $L_0$  yields a modest approximation; averaging according to  $L_0 \cup L_1$  yields a  
241 more refined approximation, and so forth. Averaging according to the instructions given  
242 by  $L_0 \cup \dots \cup L_k$  gives the desired approximation. Thus,  $L_0$  can be thought of as a crude  
243 approximation,  $L_1$  a first order correction term,  $L_2$  a second order correction term, etc.

244 To implement this idea, weights were introduced and, moreover, each list but for  $L_0$  was  
245 in itself a list of lists, or bundles. The different instructions in a bundle did not carry useful  
246 information by themselves and it is the bundle which has the desired properties. Lists that  
247 correspond to higher error terms requires the expensive use of bigger bundles and larger  
248 weights, and so a delicate use of balanced and unbalanced samplers is employed in [5] in order  
249 to maintain the desired invariant throughout the recursion and assuring that the bundles  
250 and weights do not get too large.

### 251 1.7.2 Comparison with BCG

252 Our work, in comparison, goes back to the use of a single list as in [17, 15]. We do not need  
253 to maintain several lists, let alone lists of bundles. This makes our construction significantly  
254 simpler and, in particular, spares us from the delicate application of different types of  
255 samplers. The only component we do need are weights, both positive and negative that  
256 are unbounded in absolute value. However, it is straightforward to pinpoint the weights  
257 used by our construction (see Equation (11)) whereas in [5] the weights are computed via  
258 a recursive algorithm. As a result, it is difficult to argue about them. We believe that the  
259 simpler and more explicit structure of our construction would enable future works to combine  
260 our construction with other ideas for the purpose of obtaining improved constructions and  
261 derandomization results.

262 The common theme to both our construction and BCG is working with cancellations.  
263 We “read off” the Richardson iteration what cancellations to consider. As we discussed in  
264 the end of Section 1.6, we interpret Richardson iteration as comparing a PRG with the  
265 PRG obtained by replacing the first bit by a fresh truly random bit. The BCG construction,  
266 on the other hand, “plants” cancellations by considering two samplers—one more refined  
267 than the other—and encode their difference in their lists (this requires the introduction of  
268 bundles). So, in a sense, BCG’s cancellations are obtained by comparing one approximation  
269 to another where both approximations are obtained via samplers whereas we make use of one  
270 approximation coming from a PRG and another that is obtained by replacing the first bit by  
271 a fresh truly uniform bit. The way we combine these is dictated by Richardson iteration.

### 272 1.7.3 Common aspects with [13, 7]

273 For their derandomization result, Cheng and Hoza [7] introduce the notion of *local consistency*.  
274 Informally, the authors consider the difference between applying a generated sequence of  
275 instructions (via a hitting set) to that obtained by the generated sequence when replacing  
276 the last bit with a fresh truly random bit. This is somewhat reminiscent to the way we read the  
277 cancellations of the Richardson iteration. However, while local consistency is used for making

278 decisions once a ROBP is given, we combine the analog sequences using the Richardson  
279 iterator in a block-box matter.

280 The construction of Hoza and Zuckerman [13] also shares similar aspects with ours. There,  
281 they start with a modest-error PRG to get an  $\varepsilon$ -error hitting set by running the PRG for  
282  $k = \log_n(1/\varepsilon)$  times according to partitions of  $[n]$  to  $k$  segments, resembling what we do.  
283 Instead of drawing the PRG's seeds uniformly at random, they derandomize the construction  
284 using a hitter. We note however, that their analysis is very different from ours, and uses a  
285 progress measure concerning the probability of reaching an accepting state.

## 286 **2 Preliminaries**

### 287 **2.1 Matrices, branching programs, and space complexity**

288 A matrix is Boolean if all its entries are in  $\{0, 1\}$ , and stochastic if all its entries are  
289 nonnegative and the sum of each column is 1. Denote by  $\text{BSto}(w)$  the set of  $w \times w$  boolean  
290 stochastic matrices. We will denote by  $\|\cdot\|$  the induced  $\ell_1$  norm, i.e.,  $\|A\| = \max_j \sum_i |A_{i,j}|$ .

291 We will often work with block matrices. For instance, we may interpret  $A \in \mathbb{R}^{nm \times nm}$  as  
292 an  $n \times n$  matrix with entries which are  $m \times m$  matrices. Whenever this interpretation is  
293 clear, we let  $A[i, j]$  be the  $(i, j)$ -th block. In this example,  $A[i, j] \in \mathbb{R}^{m \times m}$ .

294 **► Definition 4 (branching program).** Let  $\Sigma$  be some alphabet and let  $n, w \in \mathbb{N}$ . An  $(n, \Sigma, w)$   
295 branching program (BP) is a sequence  $\bar{B} = (B_1, \dots, B_n)$ , where each  $B_i: \Sigma \rightarrow \text{BSto}(w)$ .

296 For  $b \leq a$  we let  $B_{[b,a]}$  be the  $(a - b + 1, \Sigma, w)$  BP  $(B_a, \dots, B_b)$ .

297 **► Definition 5.** The value of an  $(n, \Sigma, w)$  BP  $\bar{B} = (B_1, \dots, B_n)$  on  $x = (x_1, \dots, x_n) \in \Sigma^n$ ,  
298 denoted  $\text{val}(\bar{B}, x)$ , is the realized  $w \times w$  matrix of  $\bar{B}$  when fed by  $x$ , i.e.

$$299 \quad \text{val}(\bar{B}, x) = B_n(x_n) \cdot B_{n-1}(x_{n-1}) \cdots B_1(x_1).$$

300 If  $\bar{B}$  is the empty sequence, we set  $\text{val}(\emptyset, x) = I_w$ .

301 **► Definition 6 (weighted PRG).** We say  $W$  is an  $(n, \Sigma, w, \varepsilon)$ -WPRG against BPs with seed  
302 length  $s$  if:

- 303 **■**  $W = (I, \mu)$  where  $I: \{0, 1\}^s \rightarrow \Sigma^n$  and  $\mu: \{0, 1\}^s \rightarrow \mathbb{R}$ , and,
- 304 **■** For every  $(n, \Sigma, w)$  BP  $\bar{B} = (B_1, \dots, B_n)$ , it holds that

$$305 \quad \left\| \mathbb{E}_{x \in \{0,1\}^s} [\mu(x) \cdot \text{val}(\bar{B}, I(x))] - \mathbb{E}_{x \in \Sigma^n} [\text{val}(\bar{B}, x)] \right\| \leq \varepsilon.$$

306 When  $\mu \equiv 1$ , we say that  $W$  is a PRG.

307 For  $1 \leq \ell \leq n$  we let  $G_\ell: \{0, 1\}^{s_0} \rightarrow \Sigma^\ell$  be the first  $\ell$  symbols of the output of  $G$ . Note  
308 that if  $G: \{0, 1\}^{s_0} \rightarrow \Sigma^n$  is an  $(n, \Sigma, w, \varepsilon)$  PRG then  $G_\ell$  is an  $(\ell, \Sigma, w, \varepsilon)$  PRG.

309 We say  $f: \Lambda_1 \rightarrow \Lambda_2$  is computable in space  $s$ , if given  $x \in \Lambda_1$  and index  $j$ ,  $f(x)_j \in \Lambda_2$   
310 can be computed in additional work space that consists of  $s$  bits. We will use the following  
311 well known theorem regarding the space complexity of compositions.

312 **► Theorem 7.** Let  $f_1, f_2: \{0, 1\}^* \rightarrow \{0, 1\}^*$  be two functions that can be computed in  
313  $s_1, s_2: \mathbb{N} \rightarrow \mathbb{N}$  space such that  $s_1(n), s_2(n) = \Omega(\log n)$ . Then, on input  $x$ ,  $f_2 \circ f_1: \{0, 1\}^* \rightarrow$   
314  $\{0, 1\}^*$  can be computed using  $O(s_1(|x|) + s_2(|f_1(x)|))$  space.



## 2.2 Known PRG constructions

► **Theorem 8** ([17, 18]). For any positive integers  $n, w$ , any error parameter  $\varepsilon > 0$  and any alphabet  $\Sigma$ , there exists an  $(n, \Sigma, w, \varepsilon)$  PRG with seed length

$$s = O\left(\log n \cdot \log \frac{nw|\Sigma|}{\varepsilon}\right),$$

computable in space  $\min\left\{O\left(\log \frac{nw|\Sigma|}{\varepsilon}\right), O\left(\log n \cdot \log \log \frac{nw|\Sigma|}{\varepsilon}\right)\right\}$ .

► **Theorem 9** ([15]). For any positive integers  $n, w$ , any error parameter  $\varepsilon > 0$  and any alphabet  $\Sigma$ , there exists an  $(n, \Sigma, w, \varepsilon)$  PRG with seed length

$$s = \log |\Sigma| + O\left(\log n \cdot \log\left(\frac{nw}{\varepsilon}\right)\right),$$

computable in space  $O\left(\log n \cdot \left(\log \log \frac{nw|\Sigma|}{\varepsilon}\right)^2\right)$ .

Theorem 8 is derived almost directly from [17, 18], and Theorem 9 follows from [15], except for the space complexity which is implicit in those works and also depends on the specific implementation. For completeness, we give the proof of Theorem 8 in Appendix B.1, and of Theorem 9 in Appendix B.3.

## 3 Richardson iteration

Let  $A$  be an invertible  $n \times n$  real matrix, and assume that  $B$  approximates  $A^{-1}$ , concretely,  $\|B - A^{-1}\| \leq \varepsilon_0$  for some sub-multiplicative norm. Richardson iteration is a method for obtaining a more refined approximation of  $A^{-1}$  given access to the crude  $B$  as well as to the original matrix  $A$ .

► **Lemma 10.** Let  $L \in \mathbb{R}^{m \times m}$  be an invertible matrix and  $A \in \mathbb{R}^{m \times m}$  such that  $\|L^{-1} - A\| \leq \varepsilon_0$ . For any nonnegative integer  $k$ , define

$$R(A, L, k) = \sum_{i=0}^k (I - AL)^i A.$$

Then,  $\|L^{-1} - R(A, L, k)\| \leq \|L^{-1}\| \cdot \|L\|^{k+1} \cdot \varepsilon_0^{k+1}$ .

The proof is deferred to Appendix A.

Following [1] we will be interested in the following instantiation of the Richardson iteration. Let  $\overline{M} = (M_1, \dots, M_n)$  be a sequence of  $w \times w$  matrices. We consider the  $(n+1)w \times (n+1)w$  matrix

$$M = \begin{pmatrix} 0 & 0 & \dots & 0 & 0 \\ M_1 & 0 & \dots & 0 & 0 \\ 0 & M_2 & \dots & 0 & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \dots & M_n & 0 \end{pmatrix}. \quad (4)$$

The Laplacian of  $M$  is  $L = I_{(n+1)w} - M$ , and we treat  $L$  as an  $(n+1) \times (n+1)$  block matrix. The following claim follows by a simple calculation.

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345  $\triangleright$  **Claim 11.** For  $i, j \in [n + 1]$ , the  $(i, j)$ -th block of  $L^{-1}$  is given by

$$346 \quad L^{-1}[i, j] = \begin{cases} M_{i-1} \cdots M_j & i > j, \\ I_w & i = j, \\ 0 & i < j. \end{cases}$$

347 **Richardson for branching programs.**

348 Let  $\bar{B} = (B_1, \dots, B_n)$  be an  $(n, \Sigma, w)$  BP and let  $M_i = \mathbb{E}_{\sigma \in \Sigma}[B_i(\sigma)]$  be the corresponding  
349 transition matrices. Thus, approximating the transition probabilities of  $\bar{B}$ ,

$$350 \quad \mathbb{E}_{x \in \Sigma^n} [\text{val}(\bar{B}, x)] = M_n \cdots M_1,$$

351 amounts to approximating the lowest leftmost entry  $L^{-1}[n + 1, 1]$ .

352  $\triangleright$  **Claim 12.** Let  $\bar{B} = (B_1, \dots, B_n)$  be an  $(n, \Sigma, w)$  BP. Set  $M_i = \mathbb{E}_{\sigma \in \Sigma}[B_i(\sigma)]$  and  $L$  as in  
353 Equation (4). Also, let  $G: \{0, 1\}^s \rightarrow \Sigma^n$  be an  $(n, \Sigma, w, \varepsilon_0)$  PRG and consider

$$354 \quad A[a, b] = \begin{cases} \mathbb{E}_{x \in \{0, 1\}^s} [\text{val}(B_{[b, a-1]}, G_{a-b}(x))], & a \geq b \\ 0 & a < b. \end{cases} \quad (5)$$

355 Then,

$$356 \quad \|L^{-1} - R(A, L, k)\| \leq (n + 1) \cdot (2\varepsilon_0)^{k+1}.$$

357 Let  $A$  as in Equation (5) and write  $R(A, L, k) = \sum_{i=0}^k \Delta^i A$  where  $\Delta = I - AL$ . Denote  
358  $A' = A - I$ , i.e.,  $A'$  is the part of  $A$  below the main diagonal. Then,

$$359 \quad \Delta = I - AL = I - A(I - M) = (I - A) + AM = AM - A'.$$

360 In block notation, for  $a, b \in [n + 1]$ , following Equation (4),

$$361 \quad AM[a, b] = \sum_{i=1}^{n+1} A[a, i]M[i, b] = A[a, b + 1]M[b + 1, b] = A[a, b + 1] \cdot M_b.$$

362 Thus,

$$363 \quad \Delta[a, b] = \begin{cases} A[a, b + 1] \cdot M_b - A[a, b] & a > b, \\ 0 & a \leq b. \end{cases} \quad (6)$$

364 Going back to  $R(A, L, k)$ , for  $a > b$  we have that

$$365 \quad R(A, L, k)[a, b] = A[a, b] + \sum_{i=1}^k \sum_{a > r_i > \dots > r_1 \geq b} \Delta[a, r_i] \cdot \Delta[r_i, r_{i-1}] \cdots \Delta[r_2, r_1] \cdot A[r_1, b]. \quad (7)$$

366 If we further let  $C_0[a, b] = A[a, b + 1] \cdot M_b$  and  $C_1[a, b] = A[a, b]$ , then

$$367 \quad R(A, L, k)[a, b] = A[a, b] + \quad (8)$$

$$368 \quad \sum_{\substack{\bar{i} \in \{0, 1\}^k \\ a > r_i > \dots > r_1 \geq b}} \sum_{t_1, \dots, t_i \in \{0, 1\}} (-1)^{t_1 + \dots + t_i} \cdot C_{t_i}[a, r_i] \cdots C_{t_1}[r_2, r_1] \cdot A[r_1, b].$$

369

## 4 The construction

### 4.1 Black-box error reduction

Let  $G: \{0, 1\}^{s_0} \rightarrow \Sigma^n$  be an  $(n, \Sigma, w, \varepsilon_G)$  and  $G_{\text{aux}}: \{0, 1\}^{s_{\text{aux}}} \rightarrow (\{0, 1\}^{s_0} \times \Sigma)^{k+1}$  be a  $(k+1, \{0, 1\}^{s_0} \times \Sigma, w, \varepsilon_{\text{aux}})$  PRG. Also, for  $t \in \{0, 1\}$  and  $\sigma \in \Sigma$  we let

$$G_{t,\ell}(x, \sigma) = \begin{cases} \sigma \circ G_{\ell-1}(x) & t = 0, \\ G_\ell(x) & t = 1. \end{cases} \quad (9)$$

We now define the WPRG  $(I, \mu): \{0, 1\}^s \rightarrow \Sigma \times \mathbb{R}$ . The seed  $x \in \{0, 1\}^s$  to our WPRG is interpreted as follows.

- The first  $\log(k+1)$  bits encode  $i \in \{0, \dots, k\}$ .
  - The next  $\log \binom{n}{i}$  bits encode a sequence  $\bar{\ell} = (\ell_0, \ell_1, \dots, \ell_i)$  such that  $\ell_0 + \dots + \ell_i = n$ ,  $\ell_i, \dots, \ell_1 > 0$ , and  $\ell_0 \geq 0$ .
  - The next  $i$  bits are denoted by  $\bar{t} = \bar{t} = (t_1, \dots, t_i) \in \{0, 1\}^i$ .
  - The next  $s_{\text{aux}}$  bits are denoted by  $x_{\text{aux}} \in \{0, 1\}^{s_{\text{aux}}}$ .
- Overall, we can write  $x = (i, \bar{\ell}, \bar{t}, x_{\text{aux}})$ , and the WPRG  $(I, \mu)$  has seed length

$$s = s_{\text{aux}} + O(k \log n). \quad (10)$$

For brevity we sometimes omit the dependence of  $i, (\ell_0, \dots, \ell_i), (t_1, \dots, t_i)$ , and  $x_{\text{aux}}$  on  $x$ . We define  $I$  and  $\mu$  as follows.

$$I(x) = \begin{cases} G_n(G_{\text{aux}}(x_{\text{aux}})_0) & i = 0, \\ G_{t_i, \ell_i}(G_{\text{aux}}(x_{\text{aux}})_i) \circ \dots \circ G_{t_1, \ell_1}(G_{\text{aux}}(x_{\text{aux}})_1) \circ G_{\ell_0}(G_{\text{aux}}(x_{\text{aux}})_0) & \text{otherwise.} \end{cases}$$

$$\mu(x) = \begin{cases} k+1 & i = 0, \\ (k+1) \cdot \binom{n}{i} \cdot 2^i \cdot (-1)^{t_1 + \dots + t_i} & \text{otherwise.} \end{cases} \quad (11)$$

where  $G_{\text{aux}}(x_{\text{aux}})_j$  denotes the  $j$ 'th symbol in  $G_{\text{aux}}(x_{\text{aux}}) \in (\{0, 1\}^{s_0} \times \Sigma)^{k+1}$ .

The weights are chosen so that the approximation yielded by the above WPRG is a derandomized version of Equation (8) for  $(a, b) = (n+1, 1)$ . Note that in Equation (8) we used  $r_1, \dots, r_i$  which partitioned the interval  $[n+1, 1]$ , while in Equation (11) we used  $\ell_0, \dots, \ell_i$  that sum to  $n$ . This is merely an alternative way of writing the sum – the  $\ell_i$ -s are the sum of differences of the  $r_i$ -s.

### 4.2 Correctness

In this section we use the same notation as in Section 3.

► **Lemma 13.** *Let  $0 < \varepsilon < \varepsilon_0 = \frac{1}{4n}$  and let  $k = \log_{1/\varepsilon_0}(1/\varepsilon)$ . Suppose*

- $G: \{0, 1\}^{s_0} \rightarrow \Sigma^n$  is an  $(n, \Sigma, w, \varepsilon_G = \frac{\varepsilon_0}{2(n+1)})$  PRG, and,
  - $G_{\text{aux}}: \{0, 1\}^{s_{\text{aux}}} \rightarrow (\{0, 1\}^{s_0} \times \Sigma)^{k+1}$  is a  $(k+1, \{0, 1\}^{s_0} \times \Sigma, w, \varepsilon_{\text{aux}} = \varepsilon^3)$  PRG.
- Then,  $(I, \mu)$  is an  $(n, \Sigma, w, \varepsilon)$  WPRG with seed length  $s = s_{\text{aux}} + O(\log(1/\varepsilon))$  computable in space  $O(\text{space}(G_{\text{aux}}) + \text{space}(G) + \log s)$ .

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406 **Proof.** Assume  $k$ ,  $G$  and  $G_{\text{aux}}$  are as in the hypothesis of the lemma. The space complexity  
 407 follows from Theorem 7 and the seed length was analyzed in Equation (10). We are left to  
 408 prove that  $(I, \mu)$  is an  $(n, \Sigma, w, \varepsilon)$  WPRG. Fix any  $(n, \Sigma, w)$  BP  $\bar{B} = (B_1, \dots, B_n)$ . Let  $A$  be  
 409 the  $(n+1)w \times (n+1)w$  lower triangular block matrix in which

$$410 \quad A[a, b] = \mathbb{E}_{x \in \{0,1\}^{s_0}} [\text{val}(B_{[b, a-1]}, G_{a-b}(x))]$$

411 for  $a > b$ , and  $A[a, a] = I_w$ . Since  $G$  is  $\left(n, \Sigma, w, \varepsilon_G = \frac{\varepsilon_0}{2(n+1)}\right)$  PRG we have that

$$412 \quad \|L^{-1}[a, b] - A[a, b]\| \leq \varepsilon_G$$

413 and  $\|L^{-1} - A\| \leq (n+1)\varepsilon_G$ . By our choice of  $\mu$ ,

$$414 \quad \mathbb{E}_{x \in \{0,1\}^s} [\mu(x) \cdot \text{val}(\bar{B}, I(x))] = \sum_{i=0}^k \sum_{\bar{t}, \bar{\ell}} (-1)^{t_1 + \dots + t_i} \cdot \mathbb{E}_{x_{\text{aux}}} [\text{val}(\bar{B}, I(i, \bar{\ell}, \bar{t}, x_{\text{aux}}))],$$

415 and

$$416 \quad \begin{aligned} \text{R}(A, L, k)[n+1, 1] &= A[n+1, 1] + \\ &\sum_{i=1}^k \sum_{\bar{t}, \bar{r}} (-1)^{t_1 + \dots + t_i} \cdot C_{t_i}[n+1, r_i] \cdots C_{t_1}[r_2, r_1] \cdot A[r_1, 1], \end{aligned}$$

419 where  $\ell_0 + \dots + \ell_i = n$  and  $n+1 > r_i > \dots > r_1 \geq 1$ . We soon prove:

420  $\triangleright$  **Claim 14.** For every fixed  $i \in \{0, \dots, k\}$ ,  $\bar{t} \in \{0, 1\}^i$ , and  $\bar{\ell}$  such that  $\ell_0 + \dots + \ell_i = n$

$$421 \quad \left\| \mathbb{E}_{x_{\text{aux}}} [\text{val}(\bar{B}, I(i, \bar{\ell}, \bar{t}, x_{\text{aux}}))] - C_{t_i}[n+1, r_i] \cdots C_{t_1}[r_2, r_1] \cdot A[r_1, 1] \right\| \leq \varepsilon_{\text{aux}},$$

422 where  $r_j = 1 + \ell_0 + \dots + \ell_{j-1}$ .

423 As we have at most  $(k+1)n^k 2^k$  summands, we see that

$$424 \quad \begin{aligned} \left\| \mathbb{E}_{x \in \{0,1\}^s} [\mu(x) \cdot \text{val}(\bar{B}, I(x))] - \text{R}(A, L, k)[n+1, 1] \right\| &\leq (k+1)n^k 2^k \cdot \varepsilon_{\text{aux}} \\ &\leq \frac{n^{2k}}{2} \cdot \varepsilon_{\text{aux}} \leq \frac{\varepsilon}{2}. \end{aligned}$$

425  
426  
427 It therefore follows from Claim 12 that

$$428 \quad \left\| \text{R}(A, L, k)[n+1, 1] - \mathbb{E}_{x \in \Sigma^n} [\text{val}(\bar{B}, x)] \right\| \leq (n+1)(2(n+1)\varepsilon_G)^{k+1} \\ 429 \quad \leq 2n \cdot \varepsilon_0^{k+1} \leq 2n\varepsilon_0\varepsilon = \frac{\varepsilon}{2},$$

430  
431 which together completes the proof.  $\blacktriangleleft$

432 **Proof of Claim 14.** Fix  $i \in \{0, \dots, k\}$ ,  $\ell_0 + \dots + \ell_i = n$ , and  $\bar{t} \in \{0, 1\}^i$  and recall that  
 433  $r_j = 1 + \ell_0 + \dots + \ell_{j-1}$ . We define a  $(k+1, \{0, 1\}^{s_0} \times \Sigma, w)$  BP  $\bar{B}' = (B'_0, \dots, B'_k)$  (that  
 434 depends on  $i, \bar{\ell}$ , and  $\bar{t}$ ) such that for all  $j = 0, \dots, k$ ,

$$435 \quad B'_j(x, \sigma) = \begin{cases} \text{val}(B_{[r_j, r_{j+1}-1]}, \sigma \circ G_{\ell_{j-1}}(x)) & j > 0, t = 0, \\ \text{val}(B_{[r_j, r_{j+1}-1]}, G_{\ell_j}(x)) & j > 0, t = 1, \\ \text{val}(B_{[1, r_1-1]}, G_{\ell_0}(x)) & j = 0. \end{cases} \quad (12)$$

436 We stress that  $B'_j$  is a BP because a product of Boolean stochastic matrices is Boolean  
 437 stochastic. The claim now follows since  $G_{\text{aux}}$  is a  $(k+1, \{0, 1\}^{s_0} \times \Sigma, w, \varepsilon_{\text{aux}})$  PRG.  $\blacktriangleleft$

### 4.3 The final construction

We now instantiate Lemma 13 with  $G_{\text{aux}}$  being the INW PRG from Theorem 9 and  $G$  being an arbitrary PRG. The reason for using the INW generator is its additive dependence on  $\log |\Sigma|$ .

► **Corollary 15.** *Let  $G: \{0, 1\}^{s_0} \rightarrow \Sigma^n$  be an  $(n, \Sigma, w, \varepsilon_G)$ . Then, for any error parameter  $\frac{1}{4n} > \varepsilon > 0$  there exists an  $(n, \Sigma, w, \varepsilon)$  WPRG with seed length*

$$s_0 + O\left(\log \frac{w}{\varepsilon} \cdot \log \log_n \frac{1}{\varepsilon}\right)$$

computable in space  $O\left(\text{space}(G) + \log \log_n(1/\varepsilon) \cdot \left(\log \log \frac{w}{\varepsilon}\right)^2\right)$ .

Had we used Nisan's PRG from Theorem 8 instead of INW then the seed length would deteriorate to

$$O\left(s_0 \cdot \log \log_n \frac{1}{\varepsilon} + \log \frac{w}{\varepsilon} \cdot \log \log_n \frac{1}{\varepsilon}\right).$$

Corollary 15 can be interpreted as an error reduction procedure for PRGs with a slight overhead in the seed and space complexity. We proceed by applying this error reduction to Nisan's PRG from Theorem 8.

► **Corollary 16.** *For any positive integers  $n, w$ , any error parameter  $\frac{1}{4n} > \varepsilon > 0$  and any alphabet  $\Sigma$ , there exists an  $(n, \Sigma, w, \varepsilon)$  WPRG with seed length*

$$O\left(\log n \log(nw|\Sigma|) + \log \frac{w}{\varepsilon} \cdot \log \log_n \frac{1}{\varepsilon}\right)$$

computable in space  $O\left(\log(nw|\Sigma|) + \log \log_n(1/\varepsilon) \cdot \left(\log \log \frac{w}{\varepsilon}\right)^2\right)$ .

Note that for  $\varepsilon$  which is not tiny the space complexity is dominated by the first term. Specifically, for  $\varepsilon > 2^{-2^{\log^{1/3} n}}$ ,  $w < 2^{2^{\log^{1/3} n}}$  the space complexity is indeed  $O(\log(nw|\Sigma|))$ . Had we used INW instead, the space complexity would deteriorate to

$$O\left(\log n \cdot \left(\log \log \frac{nw|\Sigma|}{\varepsilon}\right)^2 + \log \frac{w}{\varepsilon} \cdot \log \log_n \frac{1}{\varepsilon}\right).$$

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## 519 **A** Proof of Lemma 10

520 We restate Lemma 10.

521 ► **Lemma 17.** Let  $L \in \mathbb{R}^{m \times m}$  be an invertible matrix and  $A \in \mathbb{R}^{m \times m}$  such that  $\|L^{-1} - A\| \leq$   
 522  $\varepsilon_0$ . For any nonnegative integer  $k$ , define

$$523 \quad R(A, L, k) = \sum_{i=0}^k (I - AL)^i A.$$

524 Then,  $\|L^{-1} - R(A, L, k)\| \leq \|L^{-1}\| \cdot \|L\|^{k+1} \cdot \varepsilon_0^{k+1}$ .

525 **Proof.** For any matrix  $Z$ , the matrices  $I$  and  $Z$  commute, and so by a straightforward  
 526 induction,

$$527 \quad I - \sum_{i=0}^k (I - Z)^i Z = (I - Z)^{k+1}.$$

528 In particular, for  $Z = AL$ ,

$$529 \quad I - R(A, L, k) \cdot L = (I - AL)^{k+1}.$$

530 Thus,

$$\begin{aligned} 531 \quad \|L^{-1} - R(A, L, k)\| &= \|(I - R(A, L, k) \cdot L) \cdot L^{-1}\| \\ 532 \quad &\leq \|L^{-1}\| \cdot \|I - R(A, L, k) \cdot L\| \\ 533 \quad &\leq \|L^{-1}\| \cdot \|I - AL\|^{k+1} \\ 534 \quad &= \|L^{-1}\| \cdot \|(L^{-1} - A) \cdot L\|^{k+1} \\ 535 \quad &\leq \|L^{-1}\| \cdot \|L\|^{k+1} \cdot \varepsilon_0^{k+1}. \end{aligned}$$

537 ◀

## 538 **B** The space complexity of some pseudorandom objects

539 In this section we show how to achieve the space complexity declared in Theorem 8 and  
 540 Theorem 9. For the INW generator we choose a specific implementation with a small space  
 541 complexity. The constructions are well known, and the variant of INW we use was explored  
 542 by [12]. We give it here for completeness.

### 543 **B.1** Nisan's generator

544 **Proof sketch of Theorem 8.** We are given parameters  $n, \Sigma, w, \varepsilon$ . We set  $X = [A]$  for  
 545  $A = O\left(\frac{nw\Sigma}{\varepsilon}\right)$ . We let  $\mathcal{H}$  be a 2-universal family of hash functions over  $X$  where  $|\mathcal{H}| = A^2$   
 546 and  $h(x)$ , for  $h \in \mathcal{H}$  and  $x \in X$ , can be computed in space  $O(\log \log |X|)$  (see [17, 18]).

547 Nisan's generator interprets the seed as  $y, h_1, \dots, h_{\log n}$ , where  $y \in X$ , and  $h_1, \dots, h_{\log n} \in$   
 548  $\mathcal{H}$ . For  $j \in [n]$ , the  $j$ -th symbol in the output of the generator is  $h_1^{b_1} \left( h_2^{b_2} \left( \dots h_{\log n}^{b_{\log n}}(y) \right) \right)$ ,  
 549 where  $(b_1, \dots, b_{\log n}) \in \{0, 1\}^{\log n}$  is the binary representation of  $j$ , and  $h^b$  is either  $h$ , if  $b = 1$ ,  
 550 or the identity function, if  $b = 0$ . Given  $y, h_1, \dots, h_{\log n}$ ,  $j = (b_1, \dots, b_{\log n})$  we can compute  
 551 the  $j$ -th output symbol in the following two alternative ways.

552 ■ We can successively compute  $h_j^{b_j} \left( \dots h_{\log n}^{b_{\log n}}(y) \right)$  for  $j = \log n, \dots, 1$ , each time keeping  
 553 the current  $X$ -symbol. This takes

$$554 \quad O\left(\log \frac{nw|\Sigma|}{\varepsilon} + \log \log n + \log \log |X|\right) = O\left(\log \frac{nw|\Sigma|}{\varepsilon}\right)$$

555 space.

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556 ■ Alternatively, we can do the above computation using composition of space bounded  
 557 reductions, resulting in space complexity

$$558 \quad O(\log n \cdot \log \log |X|) = O\left(\log n \cdot \log \log \frac{nw|\Sigma|}{\varepsilon}\right).$$

559

### 560 B.2 A high min-entropy extractor

561 To apply INW, we need a space-efficient *seeded extractor* with a small entropy loss in the  
 562 high min-entropy regime. Goldreich and Wigderson [11] gave such a construction utilizing a  
 563 regular expander  $G = (V, E)$  with a small normalized second eigenvalue. For our expander,  
 564 we choose a Cayley graph over the commutative group  $\mathbb{Z}_2^n$  with a generator set  $S \subseteq \{0, 1\}^n$   
 565 that is  $\lambda$ -biased. It is well known that  $\text{Cay}(\mathbb{Z}_2^n, S)$  has normalized second largest eigenvalue  
 566 at most  $\lambda$ . For the  $\lambda$ -biased set we choose a construction from [2]. Altogether, this unfolds  
 567 for the following.

568 ■ For the  $\lambda$ -biased set  $S$ , first pick  $q$  to be the first power of two larger than  $\frac{n}{\lambda}$ . The  
 569 set  $S$  is of cardinality  $q^2$ . For every  $\alpha, \beta \in \mathbb{F}_q$  there is an elements  $s_{\alpha, \beta} \in \mathbb{Z}_2^n$  where  
 570  $(s_{\alpha, \beta})_i = \langle \alpha^i, \beta \rangle$ , such that multiplication is in  $\mathbb{F}_q$  and the inner product is over  $\mathbb{Z}_2$ . [2]  
 571 showed the set is  $\lambda$ -biased.

572 ■ We let  $G = (V, E)$  with  $V = \mathbb{Z}_2^n$  and  $(x, y) \in E$  iff  $x + y \in S$ .  $G$  is a  $\lambda$ -expander.

573 The extractor  $\text{GW}: \{0, 1\}^n \times [D] \rightarrow \{0, 1\}^n$  is defined by letting  $G(x, i)$  be the  $i$ -th  
 574 neighbour of  $x$  in the graph  $G$ .

575 ▷ **Claim 18.** Let  $0 < \Delta < n$  and set  $G$  and  $\text{GW}$  as above. Then,  $\text{GW}: \{0, 1\}^n \times [D] \rightarrow \{0, 1\}^n$   
 576 is a  $(k = n - \Delta, \varepsilon)$  extractor with seed length  $d = O(\Delta + \log \frac{n}{\varepsilon})$  and space complexity  
 577  $O(\log n \cdot \log(\Delta + \log(n/\varepsilon)))$ .

578 **Proof.** For correctness, note that the expander mixing lemma shows that  $\text{GW}$  is an  $(n - \Delta, \varepsilon =$   
 579  $O(2^{\Delta/2}\lambda))$  extractor.

580 **Seed length.** The seed length of this extractor is  $\log |S| = O(\log \frac{n}{\lambda}) = O(\log \frac{n2^\Delta}{\varepsilon}) = O(\Delta +$   
 581  $\log \frac{n}{\varepsilon})$ .

582 **Space complexity.** The space complexity of computing  $\text{GW}(x, y)$  given  $x$  and  $y$ , is the space  
 583 needed to compute  $s_y \in S$  from  $y = (\alpha, \beta) \in \mathbb{F}_q^2$ , plus the space needed to compute  
 584  $x + s_y$ . The dominating step in computing  $s_y$  is computing  $\alpha^i$  (for  $i \leq n$ ) which can  
 585 be done in  $O(\log n \log \log q)$  with space composition. Altogether, the space needed is  
 586  $O(\log n \cdot \log \log \frac{n}{\lambda}) = O\left(\log n \cdot \log \log \frac{n2^\Delta}{\varepsilon}\right)$ .

587 We note that Healy and Viola [12] gave an extremely efficient implementation of the above  
 588 AGHP generator, yielding a better space complexity of  $O(\log(n + \log q))$  to compute  
 589  $\langle \alpha^i, \beta \rangle$ . However, in our overall setting of parameters it will make negligible difference.

590

591 We remark that by using expanders with better dependence between  $D$  and  $\lambda$ , one can get  
 592  $d = O(\Delta + \log \frac{1}{\varepsilon})$ , but here we care more about the space complexity, and  $\log n$  factors are  
 593 negligible for us.



594 **B.3 The INW generator**

595 **Proof sketch of Theorem 9.** We consider the INW generator [15] instantiated with extrac-  
 596 tors (as, e.g., in [21]). We are given parameters  $n, \Sigma, w$ , and  $\varepsilon = \varepsilon_{\text{INW}}$ . We set parameters  
 597  $\Delta = \log w + O(\log \frac{n}{\varepsilon})$ , and  $d$  as the seed length for the extractor of Claim 18 for length  $n$ ,  
 598 error  $\varepsilon_{\text{Ext}} = \frac{\varepsilon}{n}$  and  $\Delta$ . We let  $s = \log |\Sigma| + \log n \cdot 2d$  and we assume  $s \leq n$ . We let  $\ell_i = s - i \cdot \Delta$   
 599 for  $0 \leq i \leq n$ .

600 Given a seed  $x \in \{0, 1\}^s$  we view the computation of  $\text{INW}(x)$  as a full binary tree of depth  
 601  $\log n$ . Nodes in level  $i$  of the tree are labeled by strings of length  $\ell_i$ . The root (at level 0) is  
 602 labeled by  $x$  (of length  $\ell_0 = s$ ). Given any internal node in level  $i \in \{0, \dots, \log n\}$  labeled by  
 603 some string  $z \in \{0, 1\}^{\ell_i}$ , we write  $z = z_1 \circ z_2$  with  $z_1 \in \{0, 1\}^{\ell_{i+1}}$  and  $z_2 \in \{0, 1\}^d$ . The left  
 604 child of  $z$  is labeled with  $z_1$ , and the right child of  $z$  is labeled with  $\text{Ext}_i(z_1, z_2)$ , where  $\text{Ext}_i$   
 605 is given by Claim 18 for  $\Delta$ , length  $\ell_{i+1}$  and error  $\varepsilon_{\text{Ext}}$  (notice that since  $\ell_i < n$ ,  $d$  bits suffice  
 606 for the seed).  $\text{INW}(x)$  is the concatenation of the leaf's labels, from left to right, truncating  
 607 outputs to  $\log |\Sigma|$  bits.

608 Given an index  $j \in [n]$ , computing  $\text{INW}(x)_j \in \Sigma$  can be done by walking down the  
 609 computation tree, and each time either truncating a string or invoking an extractor. By  
 610 composition of space bounded reductions the space complexity of the construction is  $\log n$   
 611 times the space complexity of the worst extractor used. That is,  $\log n \cdot \log \ell_0 \cdot \log(\Delta + \log \frac{\ell_0}{\varepsilon_{\text{Ext}}})$ .  
 612 Plugging-in  $\Delta$  and  $\varepsilon_{\text{Ext}}$ , the space complexity is bounded by

$$\begin{aligned}
 613 \quad O\left(\log n \cdot \log \ell_0 \cdot \log \log \frac{nw}{\varepsilon}\right) &= O\left(\log n \cdot \log\left(\log |\Sigma| + \log n \log \frac{nw}{\varepsilon}\right) \cdot \log \log \frac{nw}{\varepsilon}\right) \\
 614 \quad &= O\left(\log n \cdot \left(\log \log \frac{nw|\Sigma|}{\varepsilon}\right)^2\right). \\
 615
 \end{aligned}$$

616

