

Final Exam: February 7, 2017

Lecturer: Prof. Yossi Azar

Solve **4 out of the 5** questions. Write short but full and accurate answers. Each question should start on a new page and each of its parts should not exceed a page. No extra material is allowed.

1. We are given a graph $G = (V, E)$ with cost on the edges $c : E \rightarrow R^+$ and a parameter k . One need to choose a subset F of the edges of minimum total cost such that for each (non-trivial) cut there are at least k edges of F in the cut.
 - (a) (15 points) Design a polynomial time algorithm for the relaxed version in which one can choose fractions of edges (and pay proportionally) and the total fractions on each cut is at least k .
 - (b) (10 points) We also want that for cuts $(S, V - S)$ where $|S| \leq 3$ the total fractions of edges of F in the cut is exactly k (for all other cuts - it is still at least k). Design a polynomial time algorithm.
2. Consider an approximation algorithm for MAX-SAT which is based on LP and randomized rounding. Let x be the LP optimal fractional solution.
 - (a) (18 points) Show that if we randomly round each variable independently according to the function $p_i = 0.24 + 0.52x_i$ then we get a 3/4-approximation for MAX-SAT. You can assume that for any integer $k \geq 1$ we have $(0.76 - 0.52/k)^k \leq 1/4$.
 - (b) (7 points) Show how to de-randomize this algorithm into a deterministic 3/4-approximation algorithm.
3. Assume we are given a rooted tree where vertices may have arbitrary degrees. Each vertex has a unique label between 1 and n . Each vertex has to choose a color based only on local information such that the resulting coloring is a valid one. Each vertex has the knowledge of which out of its incident edges is directed toward the root (the root knows it is the root).
 - (a) (13 points) Claim an upper bound on the number of rounds required to color the tree in 6 colors.
 - (b) (7 points) Given a 6 vertex-coloring of the tree transform it to a 3-coloring in constant number of rounds. Hint: transform the 6-coloring into a new 6-coloring such that each vertex has neighbors of only 2 colors.
 - (c) (5 points) Assume that the input tree is already colored properly with $\log^* n$ colors - claim an upper bound on the number of rounds for coloring the rooted tree in 3 colors.
4. We are given a graph $G = (V, E)$ with cost on the vertices $c : V \rightarrow R^+$ and penalty on the edges $p : E \rightarrow R^+$. A partial vertex cover is any subset $S \subseteq V$ and its cost is $\sum_{v \in S} c(v) + \sum_{e \in F} p(e)$ where F is the set of edges (u, v) for which neither $u \in S$ nor $v \in S$.
 - (a) (12 points) Form an integer LP, relaxed it and round it deterministically to get 3-approximation polynomial time algorithm.
 - (b) (13 points) Use local ratio to get 2 approximation polynomial time algorithm (do not forget to characterize the instances for each the optimal value equals 0).
5. We are given a graph $G = (V, E)$ where $|E| = m$ and set of k request (s_i, t_i) of unit demand for $i = 1, \dots, k$. One need to choose a path P_i from s_i to t_i for each i . The load of edge e is $L_e = |\{i | e \in P_i\}|$ and the goal is to minimize $\max_e L_e$.
 - (a) (10 points) Form an integer LP for the problem and relaxed it to be solved in polynomial time.
 - (b) (15 points) Round the solution (in polynomial time) to an integer solution and get $1 + \epsilon$ approximation assuming the value of OPT is at least $6 \log m / \epsilon^2$.
Recall the Chernoff bound: let X_1, \dots, X_n be random variables $X_i \in [0, 1]$ for all i , $E(X_i) = \mu_i$, $X = \sum_i X_i$ and $E(X) = \sum_i \mu_i \leq \mu$. Then $Pr(x > (1 + \delta)\mu) \leq e^{-\delta^2 \mu / 3}$ for $\delta \leq 1$.

The duration of the exam is **3 hours and 30 minutes. GOOD LUCK**