

## Background

- Command Window
- Workspace = set of variables
- Workspace Browser = shows variables
- Array Editor = double click on variable for more info
- current directory
- search path for m files; set path from file menu
- Command History Windows = current and previous sessions

## Background

- MATLAB editor = edit in command window
- HELP - click on ? on desktop toolbar
  - type "help browser"
    - navigator pane
    - display pane – e.g. search tab
- doc – e.g. doc format shows format command

# Images

- picture is given as a matrix
- (0,0) or (1,1) is upper left corner
- (0,1) is top row second column second index is rows (C)
- $f(x,y)$  is intensity at  $(x,y)=(r,c)$
- types: TIFF,JPEG,GIF,BMP,PNG,XWD
- PNG: Portable Network Graphics; .png
- XWD: X Window Dump; .xwd

## Simple Commands

- read image: `f=imread('chestxray.jpg');`
- `f=imread ('d:\ myimages\ chestxray . jpg');`
- `[M, N] = size(f);`
- `whos;`
- `imshow(f);`
- use `impixel` to get intensity of individual pixel - use with mouse
  - MATLAB replaces next picture in same spot.  
To get a new graph use "figure"

- `imshow(f)`, `figure`, `imshow(g)`
- `imwrite(f, 'patient','tif');` or else `imwrite(f,'patient.tif');`
- options to change intensity range and compression
- `imfinfo bubbles25.jpg` or `K=imfinfo('bubbles25.jpg');`

## Data Classes

- double = double precision; 8 bytes per element
- uint8 = unsigned 8 bit integer [0,255] byte per element
- uint16= unsigned 8 bit integer [0,65535] 2 bytes per element
- uint32= unsigned 8 bit integer [0,65535] 4 bytes per element
- int8 = signed 8 bit integer [-128,127]
- int16
- int32

- single = single precision; 4 bytes per element
- char = Characters ; 2 bytes per element
- logical= 0 or 1; 1 byte per element

# Image Types

- intensity images
- binary images
- indexed images
- RGB images

conversion between classes

- im2uint8 : to uint8
- im2uint16: to uint16

- mat2gray: from double to double in [0,1 ]
- im2double: to double
- im2bw : to logical (binary)

## Array indexing

- $v = [1 \ 3 \ 5 \ 7 \ 9]$ ; row vector
- $w = v.'$ ; column vector
- $v(1:3)$  -----→ 1 3 5
- $v(3:end)$  -----→ 5 7 9
- $v(:)$  column vector
- $v(1:end)$  row vector
- $v(1:2:end)$  all odd components 1 5 9

- `v(end:-2:1)` all odd components backwards 9 5 1
- `x = linspace(a, b, n);`

- `reshape` changes size of matrix

In general, `RESHAPE(X,SIZ)` returns an N-D array with the same elements as `X` but reshaped to the size `SIZ`. `PROD(SIZ)` must be the same as `PROD(SIZE(X))`.

## Matrix indexing

- $A = [1 \ 2 \ 3; 4 \ 5 \ 6; 7 \ 8 \ 9];$   $3 \times 3$  matrix
- $A(2, 3)$   $\longrightarrow$  6
- $C3 = A(:,3)$  yields 3rd column (column vector)
- $R2 = A(2, :)$  yields 2nd row (row vector)
- $s = \text{sum}(A);$  column vector with sum of each row
- $s = \text{sum}(A(:));$  or  $\text{sum}(\text{sum}(A))$  sum of entire matrix

## Applications to Images

- $fp = f(end:-1:1, :)$ ; flips image vertically (1 st index is columns)
- $fc = f(257:768, 267:768)$ ; crops picture
- $fs = f(1:2:end, 1:2,end)$  subsample

## standard matrices

- `zeros(M,N)` M columns N rows
- `ones (M, N )`
- `true (M,N)`
- `false(M, N )`
- 
- `rand (M,N)` uniformly distributed in [0 1]
- 
- `randn(M,N)` normally (Gaussian) distributed
  - mean 0 variance 1

## **m files**

- filename.m created with text editor
- H1 line
- help text
- function body
- comments

- function [s, p] = sumprod (f,g)  
where f,g are two images and s and p are their sum and product
- H1 is first text line. It is a single comment line
- help sumprod H 1 line  
for example: SUMPROD computes the sum and product of two images
- m files can be created with any text editor
- edit sumprod opens meditor editor

# Arithmetic Operators

- $A^*B$  matrix multiplication
- $A.^*B$  element by element multiplication
- imadd adds 2 images
- imsubtract, immultiply,imdivide (element by element)

## Relational Operators

- $A==B$  gives 1 where the elements are the same and 0 otherwise
  - > = gives 1 where the element of A is larger than B otherwise 0
- $A&B$  gives 1 where both elements are zero and 0 otherwise
- pi and i=sqrt(-1) are pre-defined

# Flow Control

- if expression  
statements  
end
- for index=start:increment:end
- while expression  
statements  
end
- break
- switch expression  
case  
end

## Loops

Example:

```
if (isinf (x) || ~isreal (x)
    disp ('Bad input')
    y = Nan;
elseif (x==round (x) ) && (x>0)
    y = prod (1 : x-1) ;
else
    y = gamma (x) ;
end
```

&& ( logical AND )      || ( logical OR )      ~ ( logical (NO

```
switch units
    case 'length'
        disp ('meters')
    case 'volume'
        disp ('liters')
    case 'time'
        disp ('seconds')
    otherwise
        disp ('I give up')
end
```

```
x=1:100; s=0;  
for j=find (isprime (x) )  
    s = s+ x(j);  
end
```

Finds sum of all primes less than 100  
( alternative sum ( find ( iprime (1 : 100) ) ) ;  
)

```
n=0  
while x>1  
    x=x/2;  
    n=n+1  
    if ( n> 50, break, end  
end
```

# Vectorization

x=1:M

f(x)=sin((x-1)/(2\*pi))

[C,R] =meshgrid(c,r);

rows of C are copies of c and columns of R are copies of r

example r=[0 1 2] c=[0 1]

h=R.^2 + C.^2 yields

01

12

45

preallocate arrays f=zeros(1024);

## Interactive I/O

- `disp(A);` displays matrix A on screen
- `t=input('message');`
- `n=str2num(t)`

# Functions by Category

The tables below list all functions in the Image Processing Toolbox by category. The tables include a few functions in MATLAB that are especially useful for image processing, such as `imread`, `imfinfo`, and `imwrite`.

Image Display	
<a href="#">colorbar</a>	Display colorbar. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">getimage</a>	Get image data from axes
<a href="#">image</a>	Create and display image object. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">imagesc</a>	Scale data and display as image. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">immovie</a>	Make movie from multiframe indexed image
<a href="#">imshow</a>	Display image
<a href="#">montage</a>	Display multiple image frames as rectangular montage
<a href="#">subimage</a>	Display multiple images in single figure
<a href="#">truesize</a>	Adjust display size of image
<a href="#">warp</a>	Display image as texture-mapped surface
<a href="#">zoom</a>	Zoom in and out of image or 2-D plot. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)

Image File I/O	
<a href="#">dicominfo</a>	Read metadata from a DICOM message
<a href="#">dicomread</a>	Read a DICOM image
<a href="#">imfinfo</a>	Return information about image file. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">imread</a>	Read image file. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">imwrite</a>	Write image file. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)

<b>Spatial Transformations</b>	
<a href="#">checkerboard</a>	Create checkerboard image
<a href="#">findbounds</a>	Find output bounds for spatial transformation
<a href="#">fliptform</a>	Flip the input and output roles of a TFORM structure
<a href="#">imcrop</a>	Crop image
<a href="#">imresize</a>	Resize image
<a href="#">imrotate</a>	Rotate image
<a href="#">interp2</a>	2-D data interpolation. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">imtransform</a>	Apply 2-D spatial transformation to image
<a href="#">makeresampler</a>	Create resampling structure
<a href="#">maketform</a>	Create geometric transformation structure
<a href="#">tformarray</a>	Geometric transformation of a multi-dimensional array
<a href="#">tformfwd</a>	Apply forward geometric transformation
<a href="#">tforminv</a>	Apply inverse geometric transformation

<b>Pixel Values and Statistics</b>	
<a href="#">corr2</a>	Compute 2-D correlation coefficient
<a href="#">imcontour</a>	Create contour plot of image data
<a href="#">imfeature</a>	Compute feature measurements for image regions
<a href="#">imhist</a>	Display histogram of image data
<a href="#">impixel</a>	Determine pixel color values
<a href="#">improfile</a>	Compute pixel-value cross-sections along line segments
<a href="#">mean2</a>	Compute mean of matrix elements
<a href="#">pixval</a>	Display information about image pixels
<a href="#">regionprops</a>	Measure properties of image regions
<a href="#">std2</a>	Compute standard deviation of matrix elements

<b>Image Analysis</b>	
<a href="#">edge</a>	Find edges in intensity image
<a href="#">qtdecomp</a>	Perform quadtree decomposition
<a href="#">qtgetblk</a>	Get block values in quadtree decomposition
<a href="#">qtsetblk</a>	Set block values in quadtree decomposition

## Image Arithmetic

<a href="#">imabsdiff</a>	Compute absolute difference of two images
<a href="#">imadd</a>	Add two images, or add constant to image
<a href="#">imcomplement</a>	Complement image
<a href="#">imdivide</a>	Divide two images, or divide image by constant.
<a href="#">imlincomb</a>	Compute linear combination of images
<a href="#">immultiply</a>	Multiply two images, or multiply image by constant
<a href="#">imsubtract</a>	Subtract two images, or subtract constant from image

## Image Enhancement

<a href="#">histeq</a>	Enhance contrast using histogram equalization
<a href="#">imadjust</a>	Adjust image intensity values or colormap
<a href="#">imnoise</a>	Add noise to an image
<a href="#">medfilt2</a>	Perform 2-D median filtering
<a href="#">ordfilt2</a>	Perform 2-D order-statistic filtering
<a href="#">stretchlim</a>	Find limits to contrast stretch an image
<a href="#">wiener2</a>	Perform 2-D adaptive noise-removal filtering

## Image Registration

<a href="#">cpcorr</a>	Tune control point locations using cross-correlation
<a href="#">cp2tform</a>	Infer geometric transformation from control point pairs
<a href="#">cpselect</a>	Control point selection tool
<a href="#">cpstruct2pairs</a>	Convert CPSTRUCT to valid pairs of control points
<a href="#">normxcorr2</a>	Normalized two-dimensional cross-correlation

## Linear Filtering

<a href="#">conv2</a>	Perform 2-D convolution. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">convmtx2</a>	Compute 2-D convolution matrix
<a href="#">convn</a>	Perform N-D convolution. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">filter2</a>	Perform 2-D filtering. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">fspecial</a>	Create predefined filters
<a href="#">imfilter</a>	Multidimensional image filtering

## Linear 2-D Filter Design

<a href="#">freqspace</a>	Determine 2-D frequency response spacing. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">freqz2</a>	Compute 2-D frequency response
<a href="#">fsamp2</a>	Design 2-D FIR filter using frequency sampling
<a href="#">ftrans2</a>	Design 2-D FIR filter using frequency transformation
<a href="#">fwind1</a>	Design 2-D FIR filter using 1-D window method
<a href="#">fwind2</a>	Design 2-D FIR filter using 2-D window method

## Image Transforms

<a href="#">dct2</a>	Compute 2-D discrete cosine transform
<a href="#">dctmtx</a>	Compute discrete cosine transform matrix
<a href="#">fft2</a>	Compute 2-D fast Fourier transform. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">fftn</a>	Compute N-D fast Fourier transform. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">fftshift</a>	Reverse quadrants of output of FFT. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">idct2</a>	Compute 2-D inverse discrete cosine transform
<a href="#">ifft2</a>	Compute 2-D inverse fast Fourier transform. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">ifftn</a>	Compute N-D inverse fast Fourier transform. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">iradon</a>	Compute inverse Radon transform
<a href="#">phantom</a>	Generate a head phantom image
<a href="#">radon</a>	Compute Radon transform

## Neighborhood and Block Processing

<a href="#">bestblk</a>	Choose block size for block processing
<a href="#">blkproc</a>	Implement distinct block processing for image
<a href="#">col2im</a>	Rearrange matrix columns into blocks
<a href="#">colfilt</a>	Perform neighborhood operations using columnwise functions
<a href="#">im2col</a>	Rearrange image blocks into columns
<a href="#">nlfilter</a>	Perform general sliding-neighborhood operations

### Morphological Operations (Intensity and Binary Images)

<a href="#">conndef</a>	Default connectivity array
<a href="#">imbothat</a>	Perform bottom-hat filtering
<a href="#">imclearborder</a>	Suppress light structures connected to image border
<a href="#">imclose</a>	Close image
<a href="#">imdilate</a>	Dilate image
<a href="#">imerode</a>	Erode image
<a href="#">imextendedmax</a>	Extended-maxima transform
<a href="#">imextendedmin</a>	Extended-minima transform
<a href="#">imfill</a>	Fill image regions
<a href="#">imhmax</a>	H-maxima transform
<a href="#">imhmin</a>	H-minima transform
<a href="#">imimposemin</a>	Impose minima
<a href="#">imopen</a>	Open image
<a href="#">imreconstruct</a>	Perform morphological reconstruction
<a href="#">imregionalmax</a>	Regional maxima of image
<a href="#">imregionalmin</a>	Regional minima of image
<a href="#">imtophat</a>	Perform tophat filtering
<a href="#">watershed</a>	Find image watershed regions

### Morphological Operations (Binary Images)

<a href="#">applylut</a>	Perform neighborhood operations using lookup tables
<a href="#">bwarea</a>	Area of objects in binary image
<a href="#">bwareaopen</a>	Binary area open; remove small objects
<a href="#">bwdist</a>	Distance transform
<a href="#">bweuler</a>	Euler number of binary image
<a href="#">bwfill</a>	Fill background regions in binary image
<a href="#">bwhitmiss</a>	Binary hit-miss operation
<a href="#">bwlabel</a>	Label connected components in 2-D binary image
<a href="#">bwlabeln</a>	Label connected components in N-D binary image.
<a href="#">bwmorph</a>	Perform morphological operations on binary image
<a href="#">bpwpack</a>	Pack binary image
<a href="#">bwperim</a>	Find perimeter of objects in binary image
<a href="#">bwselect</a>	Select objects in binary image

<a href="#">bwulterode</a>	Ultimate erosion
<a href="#">bwunpack</a>	Unpack a packed binary image
<a href="#">imregionalmin</a>	Regional minima of image
<a href="#">imtophat</a>	Perform tophat filtering
<a href="#">makelut</a>	Construct lookup table for use with <code>applylut</code>

### Structuring Element (STREL) Creation and Manipulation

<a href="#">getheight</a>	Get the height of a structuring element
<a href="#">getneighbors</a>	Get structuring element neighbor locations and heights
<a href="#">getnhood</a>	Get structuring element neighborhood
<a href="#">getsequence</a>	Extract sequence of decomposed structuring elements
<a href="#">isflat</a>	Return true for flat structuring element
<a href="#">reflect</a>	Reflect structuring element
<a href="#">strel</a>	Create morphological structuring element
<a href="#">translate</a>	Translate structuring element

### Deblurring

<a href="#">deconvblind</a>	Restore image using blind deconvolution
<a href="#">deconvlucy</a>	Restore image using accelerated Richardson-Lucy algorithm
<a href="#">deconvreg</a>	Restore image using Regularized filter
<a href="#">deconvwnr</a>	Restore image using Wiener filter
<a href="#">edgetaper</a>	Taper the discontinuities along the image edges
<a href="#">otf2psf</a>	Convert optical transfer function to point-spread function
<a href="#">psf2otf</a>	Convert point-spread function to optical transfer function

### Array Operations

<a href="#">circshift</a>	Shift array circularly
<a href="#">padarray</a>	Pad an array

### Region-Based Processing

<a href="#">roicolor</a>	Select region of interest, based on color
<a href="#">roifill</a>	Smoothly interpolate within arbitrary region
<a href="#">roifilt2</a>	Filter a region of interest
<a href="#">roipoly</a>	Select polygonal region of interest

## Colormap Manipulation

<a href="#">brighten</a>	Brighten or darken colormap. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">cmpermute</a>	Rearrange colors in colormap
<a href="#">cmunique</a>	Find unique colormap colors and corresponding image
<a href="#">colormap</a>	Set or get color lookup table. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">imapprox</a>	Approximate indexed image by one with fewer colors
<a href="#">rgbplot</a>	Plot RGB colormap components. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)

## Color Space Conversions

<a href="#">hsv2rgb</a>	Convert HSV values to RGB color space. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">ntsc2rgb</a>	Convert NTSC values to RGB color space
<a href="#">rgb2hsv</a>	Convert RGB values to HSV color space. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">rgb2ntsc</a>	Convert RGB values to NTSC color space
<a href="#">rgb2ycbcr</a>	Convert RGB values to YCbCr color space
<a href="#">ycbcr2rgb</a>	Convert YCbCr values to RGB color space

## Image Types and Type Conversions

<a href="#">dither</a>	Convert image using dithering
<a href="#">double</a>	Convert data to double precision. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">gray2ind</a>	Convert intensity image to indexed image
<a href="#">grayslice</a>	Create indexed image from intensity image by thresholding
<a href="#">graythresh</a>	Compute global image threshold using Otsu's method
<a href="#">im2bw</a>	Convert image to binary image by thresholding
<a href="#">im2double</a>	Convert image array to double precision
<a href="#">im2mis</a>	Convert image to Java MemoryImageSource
<a href="#">im2uint16</a>	Convert image array to 16-bit unsigned integers
<a href="#">im2uint8</a>	Convert image array to 8-bit unsigned integers
<a href="#">ind2gray</a>	Convert indexed image to intensity image
<a href="#">ind2rgb</a>	Convert indexed image to RGB image
<a href="#">isbw</a>	Return true for binary image

<a href="#">isgray</a>	Return true for intensity image
<a href="#">isind</a>	Return true for indexed image
<a href="#">isrgb</a>	Return true for RGB image
<a href="#">label2rgb</a>	Convert a label matrix to an RGB image
<a href="#">mat2gray</a>	Convert matrix to intensity image
<a href="#">rgb2gray</a>	Convert RGB image or colormap to grayscale
<a href="#">rgb2ind</a>	Convert RGB image to indexed image
<a href="#">uint16</a>	Convert data to unsigned 16-bit integers. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)
<a href="#">uint8</a>	Convert data to unsigned 8-bit integers. (This is a MATLAB function. See the online MATLAB Function Reference for its reference page.)

### Toolbox Preferences

<a href="#">iptgetpref</a>	Get value of Image Processing Toolbox preference
<a href="#">iptsetpref</a>	Set value of Image Processing Toolbox preference